

Script generated by TTT

Title: Petter: Compiler Construction (02.07.2020)
 -58: Function Call

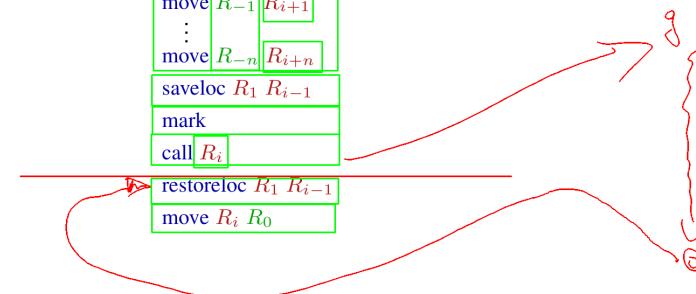
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Translation of Function Calls

A function call $g(e_1, \dots, e_n)$ is translated as follows:

$$\text{code}_R^i g(e_1, \dots, e_n) \rho = \begin{array}{l} \text{code}_R^i g \rho \\ \text{code}_R^{i+1} e_1 \rho \\ \vdots \\ \text{code}_R^{i+n} e_n \rho \\ \text{move } R_{-1} R_{i+1} \\ \vdots \\ \text{move } R_{-n} R_{i+n} \\ \text{saveloc } R_1 R_{i-1} \\ \text{mark} \\ \text{call } R_i \\ \text{restoreloc } R_1 R_{i-1} \\ \text{move } R_i R_0 \end{array}$$


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New instructions:

- **saveloc $R_i R_j$** pushes the registers R_i, R_{i+1}, \dots, R_j onto the stack
- **mark** backs up the organizational cells
- **call R_i** calls the function at the address in R_i
- **restoreloc $R_i R_j$** pops R_j, R_{j-1}, \dots, R_i off the stack

Rescuing the FP

The instruction **mark** allocates stack space for the return value and the organizational cells and backs up **FP**.



$S[SP+1] = FP;$
 $SP = SP + 1;$

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Calling a Function

The instruction `call` rescues the value of `PC+1` onto the stack and sets `FP` and `PC`.

