

Script generated by TTT

Title: Petter: Compilerbau (15.06.2015)

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Topic:

Semantic Analysis

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Semantic Analysis

Scanner and parser accept programs with correct syntax.

- not all programs that are syntactically correct make *sense*

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- the compiler may be able to *recognize* some of these
 - these programs are rejected and reported as *erroneous*
 - the language definition defines what *erroneous* means

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 - *warn* about possibly incorrect programs

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↪ a semantic analysis annotates the syntax tree with *attributes*

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Semantic Analysis

Chapter 1: Attribute Grammars

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Attribute Grammars

- many computations of the semantic analysis as well as the code generation operate on the syntax tree
- what is computed at a given node only depends on the *type* of that node (which is usually a non-terminal)
- we call this a *local* computation:
 - only accesses already computed information from neighbouring nodes
 - computes new information for the current node and other neighbouring nodes

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Definition attribute grammar

An **attribute grammar** is a **CFG** extended by

- a set of attributes for each non-terminal and terminal
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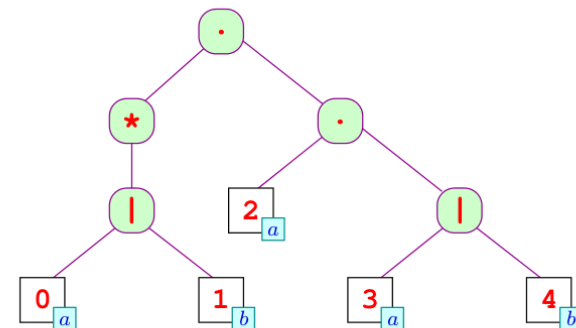
- a set of attributes for each non-terminal and terminal
- local attribute equations

- in order to be able to evaluate the attribute equations, all attributes mentioned in that equation have to be evaluated already
~ the nodes of the syntax tree need to be visited in a certain *sequence*

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Example: Computation of the $\text{empty}[r]$ Attribute

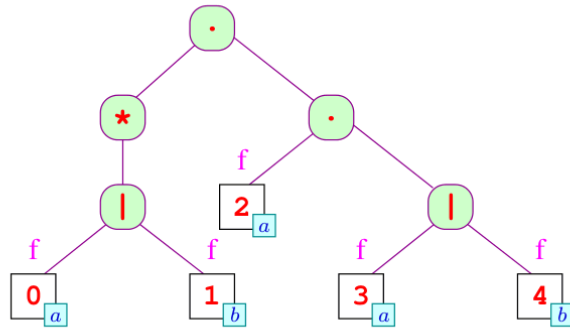
Consider the syntax tree of the regular expression $(a|b)^*a(a|b)$:



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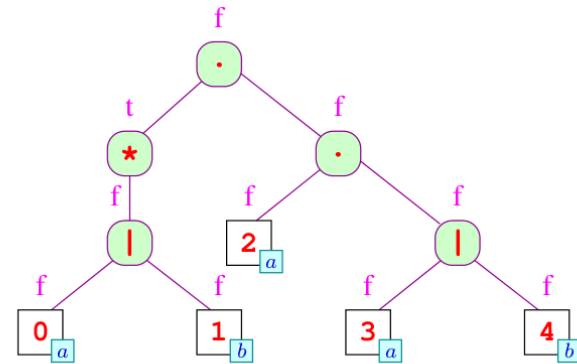
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Example: Computation of the $\text{empty}[r]$ Attribute

Consider the syntax tree of the regular expression $(a|b)^*a(a|b)$:



↪ equations for $\text{empty}[r]$ are computed from bottom to top (aka bottom-up)

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Implementation Strategy

- attach an attribute empty to every node of the syntax tree
- compute the attributes in a *depth-first post-order* traversal:
 - at a leaf, we can compute the value of empty without considering other nodes
 - the attribute of an inner node only depends on the attribute of its children
- the empty attribute is a *synthetic* attribute
- The *local* dependencies between the attributes are dependent on the *type* of the node

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in general:

Definition

An attribute is called

- *synthetic* if its value is always propagated upwards in the tree (in the direction leaf \rightarrow root)
- *inherited* if its value is always propagated downwards in the tree (in the direction root \rightarrow leaf)

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Attribute Equations for *empty*

In order to compute an attribute *locally*, we need to specify attribute equations for each node.

These equations depend on the *type* of the node:

for leaves: $r \equiv \boxed{i \ x}$ we define $\text{empty}[r] = (x \equiv \epsilon)$.

otherwise:

$$\begin{aligned} \text{empty}[\boxed{r_1} \mid r_2] &= \text{empty}[\boxed{r_1}] \vee \text{empty}[r_2] \\ \text{empty}[r_1 \cdot \boxed{r_2}] &= \text{empty}[r_1] \wedge \text{empty}[\boxed{r_2}] \\ \text{empty}[r_1^*] &= t \\ \text{empty}[r_1?] &= t \end{aligned}$$

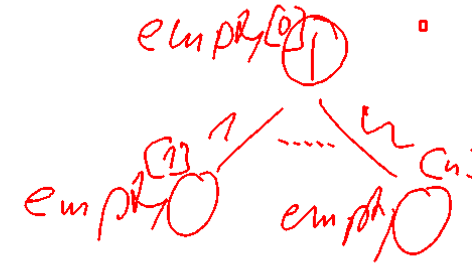
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Specification of General Attribute Systems

In general, for establishing attribute systems we need a flexible way to refer to parents and children

~> We use consecutive indices to refer to neighbouring attributes

$\text{empty}[0]$: the attribute of the current node
 $\text{empty}[i]$: the attribute of the i -th child ($i > 0$)



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... in the example:

\boxed{x}	:	$\text{empty}[0]$:=	$(x \equiv \epsilon)$
$\boxed{\mid}$:	$\text{empty}[0]$:=	$\text{empty}[1] \vee \text{empty}[2]$
$\boxed{\cdot}$:	$\text{empty}[0]$:=	$\text{empty}[1] \wedge \text{empty}[2]$
$\boxed{*}$:	$\text{empty}[0]$:=	t
$\boxed{?}$:	$\text{empty}[0]$:=	t

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Observations

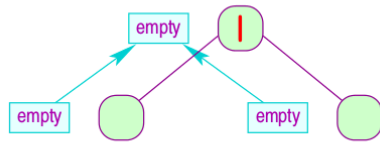
- the *local* attribute equations need to be evaluated using a *global* algorithm that knows about the dependencies of the equations
- in order to construct this algorithm, we need
 - 1 a sequence in which the nodes of the tree are visited
 - 2 a sequence within each node in which the equations are evaluated
- this *evaluation strategy* has to be compatible with the *dependencies* between attributes

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We visualize the attribute dependencies $D(p)$ of a production p in a *Local Dependency Graph*:



↪ arrows point in the direction of information flow

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Observations

- in order to infer an evaluation strategy, it is not enough to consider the *local* attribute dependencies at each node
- the evaluation strategy must also depend on the *global* dependencies, that is, on the information flow between nodes
- the global dependencies thus change with each new abstract syntax tree
- in the example, the parent node is always depending on children only
 - ↪ a depth-first post-order traversal is possible
- in general, variable dependencies can be much *more complex*

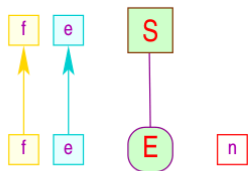
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Simultaneous Computation of Multiple Attributes

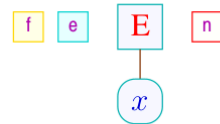
Computing *empty*, *first*, *next* from regular expressions:

$$\begin{aligned}
 \boxed{S \rightarrow E} : & \quad \text{empty}[0] := \text{empty}[1] \\
 & \quad \text{first}[0] := \text{first}[1] \\
 & \quad \text{next}[1] := \emptyset \\
 \boxed{E \rightarrow x} : & \quad \text{empty}[0] := (x \equiv \epsilon) \\
 & \quad \text{first}[0] := \{x \mid x \neq \epsilon\} \\
 & \quad // \text{ (no equation for next) }
 \end{aligned}$$

$D(S \rightarrow E)$:



$D(E \rightarrow x)$:

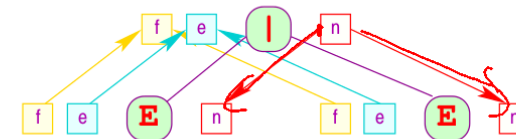


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Regular Expressions: Rules for Alternative

$$\boxed{E \rightarrow E|E} : \quad \begin{aligned}
 \text{empty}[0] & := \text{empty}[1] \vee \text{empty}[2] \\
 \text{first}[0] & := \text{first}[1] \cup \text{first}[2] \\
 \text{next}[1] & := \text{next}[0] \\
 \text{next}[2] & := \text{next}[0]
 \end{aligned}$$

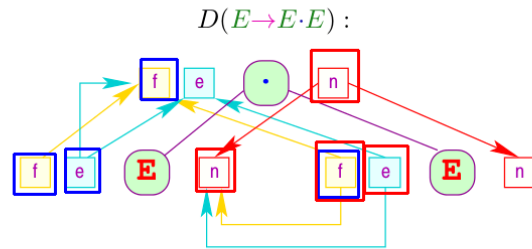
$D(E \rightarrow E|E)$:



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Regular Expressions: Rules for Concatenation

$$\begin{aligned}
 \boxed{E \rightarrow E \cdot E} : \quad & \text{empty}[0] := \text{empty}[1] \wedge \text{empty}[2] \\
 & \text{first}[0] := \text{first}[1] \cup \text{empty}[1] ? \text{first}[2] : \emptyset \\
 & \boxed{\text{next}[1]} := \text{first}[2] \cup \text{empty}[2] ? \text{next}[0] : \emptyset \\
 & \text{next}[2] := \text{next}[0]
 \end{aligned}$$



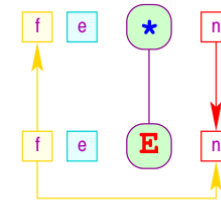
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Regular Expressions: Kleene-Star and '?'

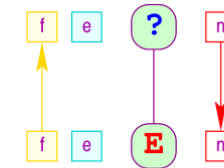
$$\begin{aligned}
 \boxed{E \rightarrow E^*} : \quad & \text{empty}[0] := t \\
 & \text{first}[0] := \text{first}[1] \\
 & \text{next}[1] := \text{first}[1] \cup \text{next}[0]
 \end{aligned}$$

$$\begin{aligned}
 \boxed{E \rightarrow E?} : \quad & \text{empty}[0] := t \\
 & \text{first}[0] := \text{first}[1] \\
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 \end{aligned}$$

$D(E \rightarrow E^*) :$



$D(E \rightarrow E?) :$



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Challenges for General Attribute Systems

Static evaluation

Is there a static evaluation strategy, which is generally applicable?

- an evaluation strategy can only exist, if for *any* derivation tree the dependencies between attributes are *acyclic*
- it is *DEXPTIME*-complete to check for cyclic dependencies [Jazayeri, Odgen, Rounds, 1975]

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Ideas

- 1 Let the *User* specify the strategy
- 2 Determine the strategy dynamically
- 3 Automate *subclasses* only

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Subclass: Strongly Acyclic Attribute Dependencies

Idea: For all nonterminals X compute a set of relations between attributes $\mathcal{R}(X)$, as an *overapproximation of global dependencies* between root attributes of every production for X .

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Subclass: Strongly Acyclic Attribute Dependencies

$L[p,i]$ re-decorates relations from L

$$L[p,i] = \{(p.a[i], p.b[i]) \mid (a, b) \in L\}$$

π_0 projects only onto relations between root elements only

$$\pi_0(S) = \{(a, b) \mid (p.a[0], p.b[0]) \in S\}$$

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root-projects the transitive closure of relations from the L_i s and $D(p)$

$$[[p]]^\#(L_1, \dots, L_k) = \pi_0((D(p) \cup L_1[p,1] \cup \dots \cup L_k[p,k])^+)$$

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\mathcal{R} maps symbols to relations (global attributes dependencies)

$$\mathcal{R}(X) = \bigsqcup \{ [[p]]^\#(\mathcal{R}(X_1), \dots, \mathcal{R}(X_k)) \mid p : X \rightarrow X_1 \dots X_k \mid X \in N \}$$

$$\mathcal{R}(a) = \emptyset \mid a \in T$$

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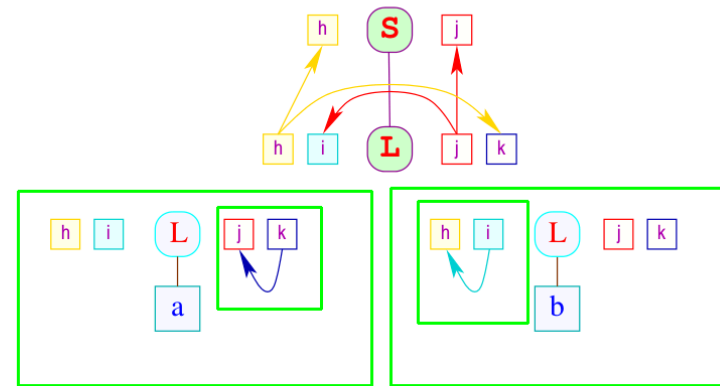
Strong Acyclic Grammars

If all $D(p) \cup \mathcal{R}(X_1)[p,1] \cup \dots \cup \mathcal{R}(X_k)[p,k]$ are acyclic for all $p \in G$, G is strongly acyclic.

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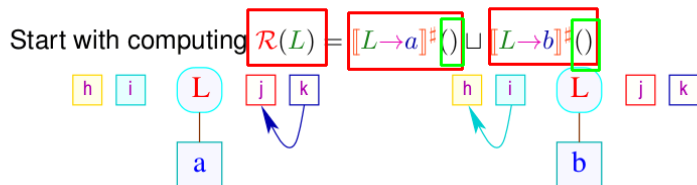
Example: Strong Acyclic Test

Given grammar $S \rightarrow L, L \rightarrow a \mid b$. Dependency graphs D_p :



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Example: Strong Acyclic Test



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Example: Strong Acyclic Test

Start with computing $\mathcal{R}(L) = [[L \rightarrow a]]^\#() \sqcup [[L \rightarrow b]]^\#()$:



- 1 terminal symbols do not contribute dependencies
- 2 transitive closure of all relations in $(D(L \rightarrow a))^+$; and $(D(L \rightarrow b))^+$

check for cycles!

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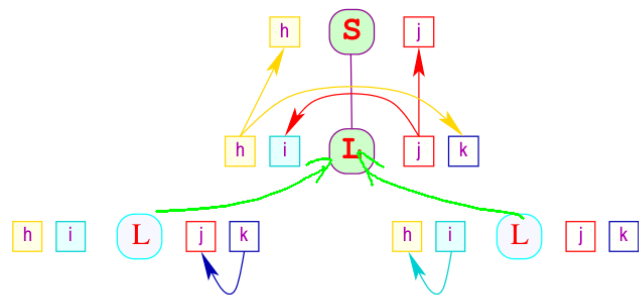


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- 2 transitive closure of all relations in $(D(L \rightarrow a))^+$ and $(D(L \rightarrow b))^+$
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- 4 $\mathcal{R}(L) = \{(k, j), (i, h)\}$

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Example: Strong Acyclic Test

Continue with $\mathcal{R}(S) = \llbracket S \rightarrow L \rrbracket^\#(\mathcal{R}(S))$:

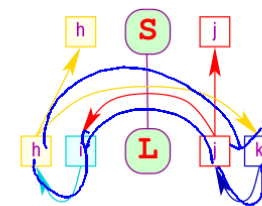


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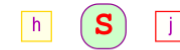


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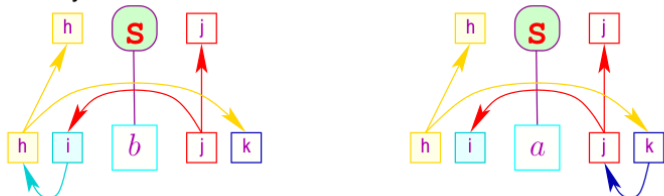


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- 3 apply π_0
- 4 $\mathcal{R}(S) = \{\}$

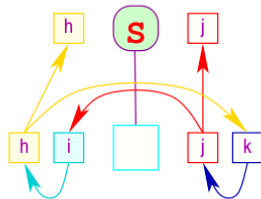
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Strong Acyclic and Acyclic

The grammar $S \rightarrow L, L \rightarrow a \mid b$ has only two derivation trees which are both acyclic:



It is *not strongly acyclic* since the dependence graph for the non-terminal L contribute to a cycle when computing $\mathcal{R}(S)$:



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From Dependencies to Evaluation Strategies

Possible strategies:

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