

Script generated by TTT

Title: Petter: Compilerbau (07.06.2018)

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... for example:

$$q_1 = \{ [S' \rightarrow E \bullet], [E \rightarrow E \bullet + T] \}$$

$$q_2 = \{ [E \rightarrow T \bullet], [T \rightarrow T \bullet * F] \} \quad q_9 = \{ [E \rightarrow E + T \bullet], [T \rightarrow T \bullet * F] \}$$

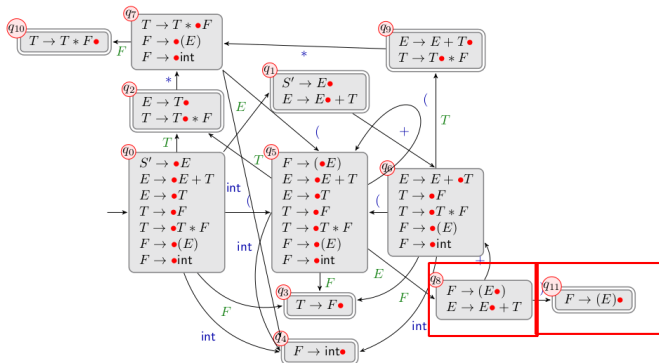
$$q_3 = \{ [T \rightarrow F \bullet] \} \quad q_{10} = \{ [T \rightarrow T * F \bullet] \}$$

$$q_4 = \{ [F \rightarrow \text{int} \bullet] \} \quad q_{11} = \{ [F \rightarrow (E) \bullet] \}$$

The final states q_1, q_2, q_9 contain more than one admissible item \Rightarrow non deterministic!

Canonical LR(0)-Automaton

For example:

$$\begin{array}{l} S' \rightarrow E \\ E \rightarrow E + T \quad | \quad T \\ T \rightarrow T * F \quad | \quad F \\ F \rightarrow (E) \quad | \quad \text{int} \end{array}$$


LR(0)-Parser

Idea for a parser:

- The parser manages a viable prefix $\alpha = X_1 \dots X_m$ on the pushdown and uses $LR(G)$, to identify reduction spots.
- It can reduce with $A \rightarrow \gamma$, if $[A \rightarrow \gamma \bullet]$ is admissible for α

Optimization:

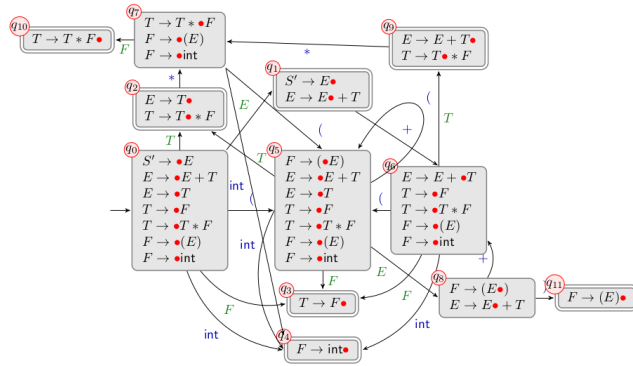
We push the **states** instead of the X_i in order not to process the pushdown's content with the automaton anew all the time. Reduction with $A \rightarrow \gamma$ leads to popping the uppermost $|\gamma|$ states and continue with the state on top of the stack and input A .

Attention:

This parser is only **deterministic**, if each final state of the canonical $LR(0)$ -automaton is **conflict free**.

Canonical LR(0)-Automaton

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LR(0)-Parser

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LR(0)-Parser

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This parser is only **deterministic**, if each final state of the canonical $LR(0)$ -automaton is **conflict free**.

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LR(0)-Parser

The construction of the $LR(0)$ -parser:

States: $Q \cup \{f\}$ (f fresh)

Start state: q_0

Final state: f

Transitions:

Shift: $(p, a, p q)$ if $q = \delta(p, a) \neq \emptyset$
Reduce: $(p q_1 \dots q_m, \epsilon, p q)$ if $[A \rightarrow X_1 \dots X_m \bullet] \in q_m$,
 $q = \delta(p, A)$
Finish: $(q_0 p, \epsilon, f)$ if $[S' \rightarrow S \bullet] \in p$

with $LR(G) = (Q, T, \delta, q_0, F)$.

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LR(0)-Parser

Attention:

Unfortunately, the $LR(0)$ -parser is in general non-deterministic.

We identify two reasons:

$$A'' \rightarrow \gamma \cdot B \Omega \quad B \rightarrow \alpha \dots$$

Reduce-Reduce-Conflict:

$$[A \rightarrow \gamma \cdot], [A' \rightarrow \gamma' \cdot] \in q \text{ with } A \neq A' \vee \gamma \neq \gamma'$$

Shift-Reduce-Conflict:

$$[A \rightarrow \gamma \cdot], [A' \rightarrow \alpha \cdot a \beta] \in q \text{ with } a \in T$$

for a state $q \in Q$.

Those states are called $LR(0)$ -unsuited.

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LR(k)-Grammars

Idea: Consider k -lookahead in conflict situations.

Definition:

The reduced contextfree grammar G is called $LR(k)$ -grammar, if for $\text{First}_{|\alpha\beta|+k}(\alpha\beta w) = \text{First}_{|\alpha\beta|+k}(\alpha'\beta'w')$ with:

$$\left. \begin{array}{l} S \xrightarrow{*}_R \alpha A w \rightarrow \alpha \beta w \\ S \xrightarrow{*}_R \alpha' A' w' \rightarrow \alpha' \beta' w' \end{array} \right\} \text{follows: } \alpha = \alpha' \wedge \beta = \beta' \wedge A = A'$$

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Revisiting the Conflicts of the LR(0)-Automaton

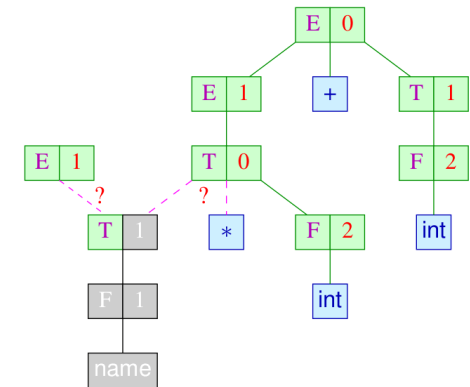
What differentiates the particular Reductions and Shifts?

Input:

$* 2 + 40$

Pushdown:

$(q_0 T)$



$$\begin{array}{l} E \rightarrow \underline{E} + T \quad | \quad T \\ T \rightarrow T * F \quad | \quad F \\ F \rightarrow (E) \quad | \quad \text{int} \end{array}$$

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LR(k)-Grammars

for example:

$$(1) \quad S \rightarrow A \mid B \quad A \rightarrow a A b \mid 0 \quad B \rightarrow a B b b \mid 1$$

$$a b^{n+1} b b^{n+1} c$$

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LR(1)-Parsing

Idea: Let's equip items with 1-lookahead

Definition LR(1)-Item

An LR(1)-item is a pair $[B \rightarrow \alpha \bullet \beta, x]$ with

$$x \in \text{Follow}_1(B) = \bigcup \{ \text{First}_1(\nu) \mid S \rightarrow^* \mu B \nu \}$$

The Characteristic LR(1)-Automaton

The set of admissible LR(1)-items for viable prefixes is again computed with the help of the finite automaton $c(G, 1)$.

The automaton $c(G, 1)$:

States: LR(1)-items

Start state: $[S' \rightarrow \bullet S, \epsilon]$

Final states: $\{ [B \rightarrow \gamma \bullet, x] \mid B \rightarrow \gamma \in P, x \in \text{Follow}_1(B) \}$

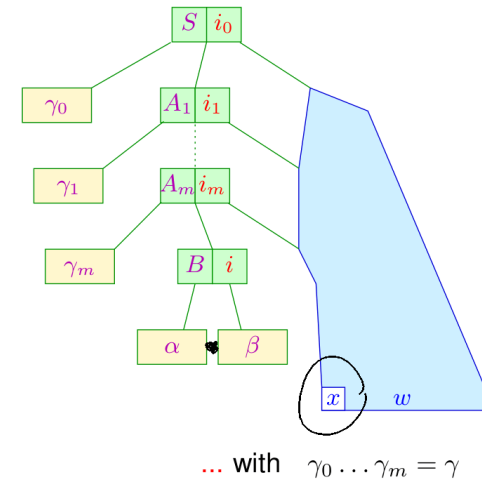
Transitions:

- (1) $([A \rightarrow \alpha \bullet X \beta, x], X, [A \rightarrow \alpha X \bullet \beta, x]), X \in (N \cup T)$
- (2) $([A \rightarrow \alpha \bullet B \beta, x], \epsilon, [B \rightarrow \bullet \gamma, x']),$
 $A \rightarrow \alpha B \beta, B \rightarrow \gamma \in P,$
 $x' \in \text{First}_1(\beta) \odot_1 \{x\}$

Admissible LR(1)-Items

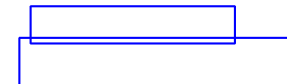
The item $[B \rightarrow \alpha \bullet \beta, x]$ is **admissible** for $\gamma \alpha$ if:

$$S \rightarrow_R^* \gamma B w \quad \text{with} \quad \{x\} = \text{First}_1(w)$$



The Canonical LR(1)-Automaton

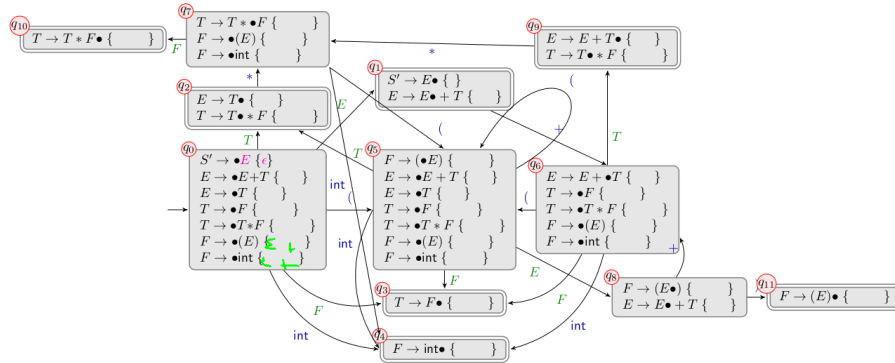
The canonical LR(1)-automaton $LR(G, 1)$ is created from $c(G, 1)$, by performing arbitrarily many ϵ -transitions and then making the resulting automaton **deterministic ...**



Canonical LR(1)-Automaton

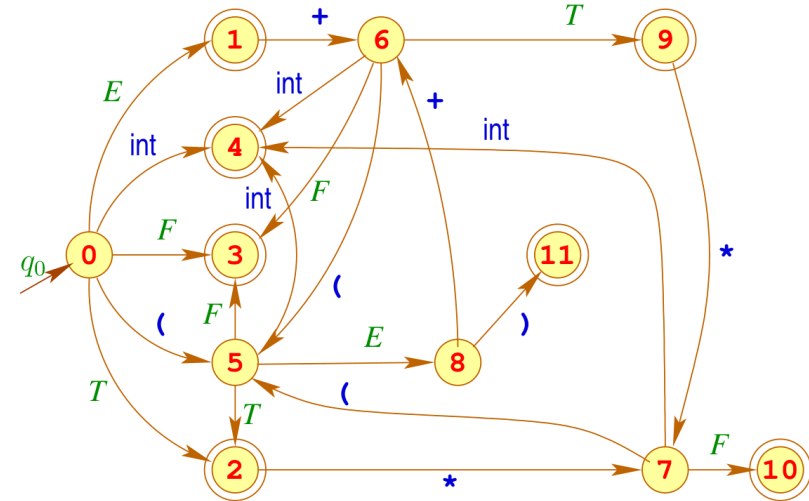
For example:

$S' \rightarrow E$
 $E \rightarrow E+T \mid T$
 $T \rightarrow T*F \mid F$
 $F \rightarrow (E) \mid \text{int}$



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The Canonical LR(1)-Automaton

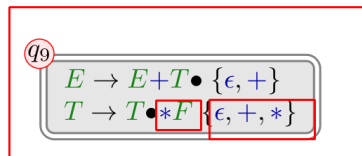


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The Canonical LR(1)-Automaton

Discussion:

- In the example, the number of states was almost doubled ... and it can become even worse
- The conflicts in states q_1, q_2, q_9 are now resolved !
e.g. we have:

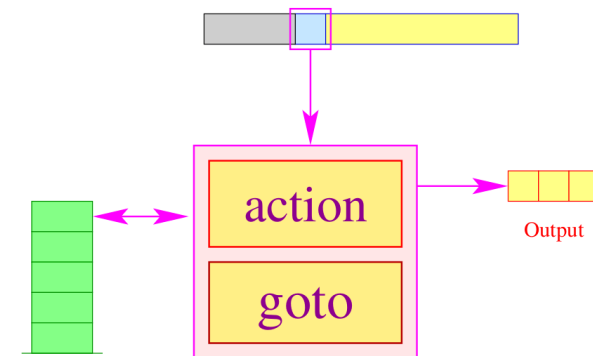


with:

$$\{\epsilon, +\} \cap (\text{First}_1(*F) \odot_1 \{\epsilon, +, *\}) = \{\epsilon, +\} \cap \{*\} = \emptyset$$

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The LR(1)-Parser:



- The goto-table encodes the transitions:
 $\text{goto}[q, X] = \delta(q, X) \in Q$
- The action-table describes for every state q and possible lookahead w the necessary action.

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The LR(1)-Parser:

The construction of the LR(1)-parser:

States: $Q \cup \{f\}$ (f fresh)

Start state: q_0

Final state: f

Transitions:

Shift: (p, a, pq) if $q = \text{goto}[q, a]$,
 $s = \text{action}[p, w]$

Reduce: $(pq_1 \dots q_l\beta |, \epsilon, pq)$ if $[A \rightarrow \beta \bullet] \in q_l\beta |$,
 $q = \text{goto}(p, A)$,
 $[A \rightarrow \beta \bullet] = \text{action}[q_l\beta |, w]$

Finish: $(q_0 p, \epsilon, f)$ if $[S' \rightarrow S \bullet] \in p$

with $LR(G, 1) = (Q, T, \delta, q_0, F)$.

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The LR(1)-Parser:

Possible actions are:

shift // Shift-operation
reduce ($A \rightarrow \gamma$) // Reduction with callback/output
error // Error

... for example:

$S' \rightarrow E$
 $E \rightarrow E + T^0 \mid T^1$
 $T \rightarrow T * F^0 \mid F^1$
 $F \rightarrow (E)^0 \mid \text{int}^1$

action	\$	int	()	+	*
q_1	$S', 0$				s	
q_2	$E, 1$				$E, 1$	s
q'_2					$E, 1$	s
q_3	$T, 1$				$T, 1$	$T, 1$
q'_3					$T, 1$	$T, 1$
q_4	$F, 1$				$F, 1$	$F, 1$
q'_4					$F, 1$	$F, 1$
q_9	$E, 0$				$E, 0$	s
q'_9					$E, 0$	s
q_{10}	$T, 0$				$T, 0$	$T, 0$
q'_{10}					$T, 0$	$T, 0$
q_{11}	$F, 0$				$F, 0$	$F, 0$
q'_{11}					$F, 0$	$F, 0$

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The Canonical LR(1)-Automaton

In general:

We identify two conflicts:

Reduce-Reduce-Conflict:

$[A \rightarrow \gamma \bullet, x], [A' \rightarrow \gamma' \bullet, x] \in q$ with $A \neq A' \vee \gamma \neq \gamma'$

Shift-Reduce-Conflict:

$[A \rightarrow \gamma \bullet, x], [A' \rightarrow \alpha \bullet a \beta, y] \in q$
 with $a \in T$ und $x \in \{a\}$.

for a state $q \in Q$.

Such states are now called **LR(1)-unsuited**

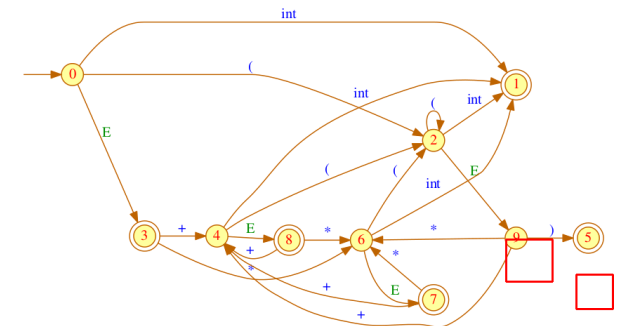
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Precedences

Many parser generators give the chance to fix Shift-/Reduce-Conflicts by patching the action table either by hand or with **token precedences**.

... for example:

$S' \rightarrow E^0$
 $E \rightarrow E + E^0$
 $E * E^1$
 $(E)^2$
 int^3



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What if precedences are not enough?

Example (very simplified lambda expressions):

$$\begin{aligned} E &\rightarrow (E)^0 \mid \text{ident}^1 \mid L^2 \\ L &\rightarrow \langle \text{args} \rangle \Rightarrow E^0 \\ \langle \text{args} \rangle &\rightarrow (\langle \text{idlist} \rangle)^0 \mid \text{ident}^1 \\ \langle \text{idlist} \rangle &\rightarrow \langle \text{idlist} \rangle \text{ident}^0 \mid \text{ident}^1 \end{aligned}$$