

Script generated by TTT

Title: Lehmann: Uebung_Einf_HF (05.07.2013)

Date: Fri Jul 05 09:15:24 CEST 2013

Duration: 89:58 min

Pages: 119

This screenshot shows the Eclipse IDE with the file `BAFMain.java` open. The code defines a `main` method that creates instances of `FlyingInsect`, `FatFly`, and `Flower`, and calls their respective methods. The console at the bottom is empty.

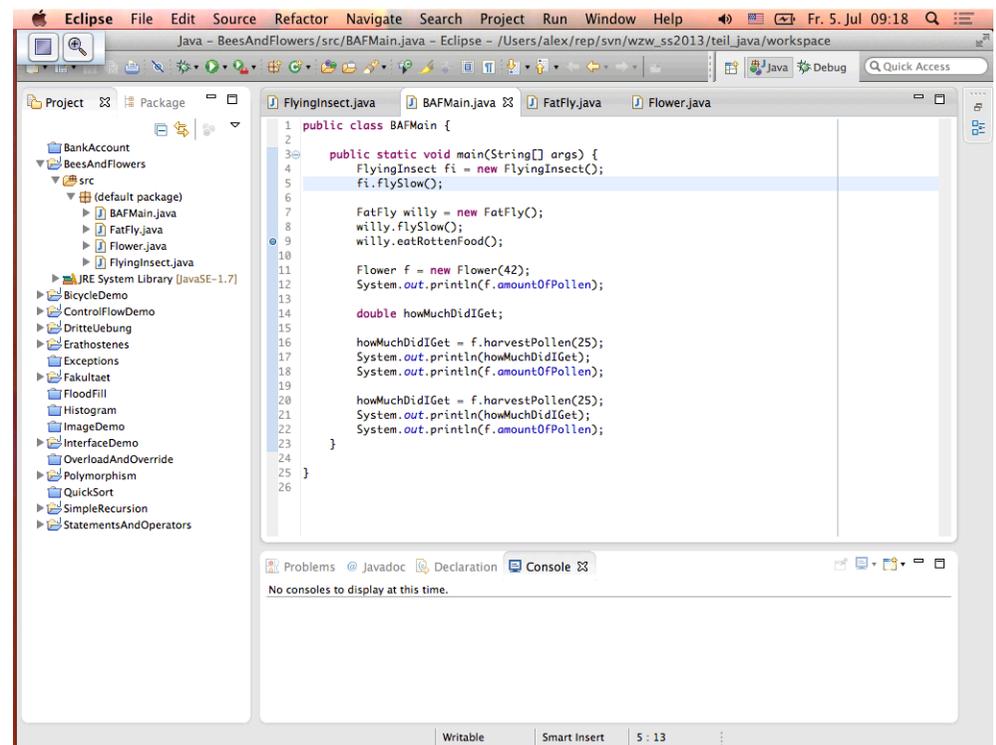
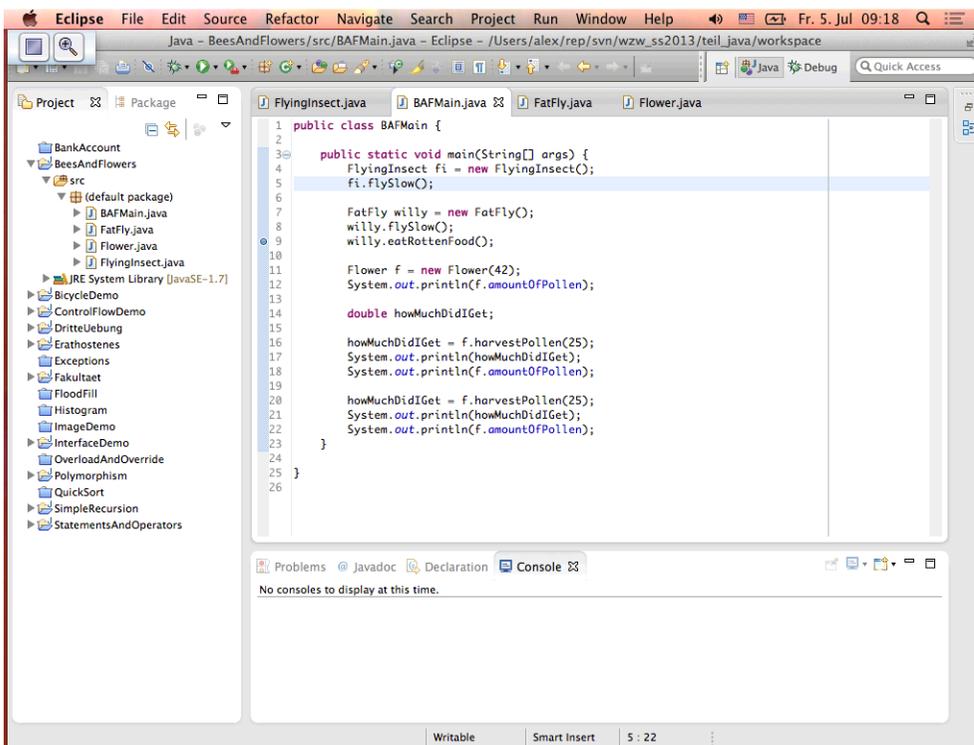
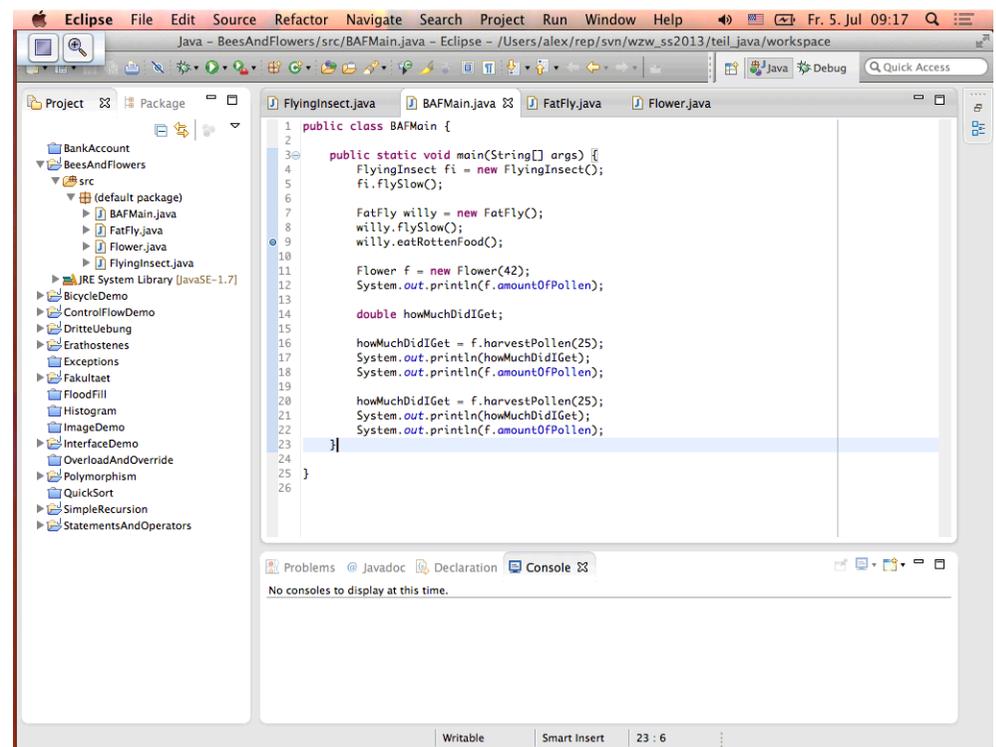
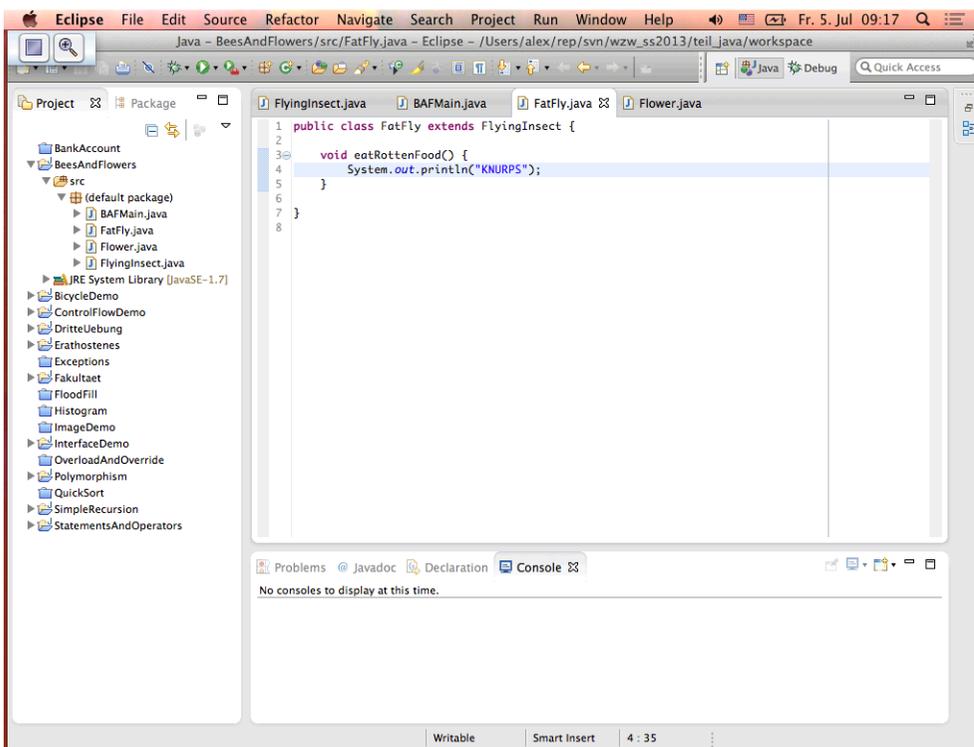
```
1 public class BAFMain {
2
3     public static void main(String[] args) {
4         FlyingInsect fi = new FlyingInsect();
5         fi.flySlow();
6
7         FatFly willy = new FatFly();
8         willy.flySlow();
9         willy.eatRottenFood();
10
11        Flower f = new Flower(42);
12        System.out.println(f.amountOfPollen());
13
14        double howMuchDidIGet;
15
16        howMuchDidIGet = f.harvestPollen(25);
17        System.out.println(howMuchDidIGet);
18        System.out.println(f.amountOfPollen());
19
20        howMuchDidIGet = f.harvestPollen(25);
21        System.out.println(howMuchDidIGet);
22        System.out.println(f.amountOfPollen());
23    }
24
25 }
26
```

This screenshot shows the Eclipse IDE with the file `BAFMain.java` open. The code is identical to the previous screenshot. The console at the bottom is empty.

```
1 public class BAFMain {
2
3     public static void main(String[] args) {
4         FlyingInsect fi = new FlyingInsect();
5         fi.flySlow();
6
7         FatFly willy = new FatFly();
8         willy.flySlow();
9         willy.eatRottenFood();
10
11        Flower f = new Flower(42);
12        System.out.println(f.amountOfPollen());
13
14        double howMuchDidIGet;
15
16        howMuchDidIGet = f.harvestPollen(25);
17        System.out.println(howMuchDidIGet);
18        System.out.println(f.amountOfPollen());
19
20        howMuchDidIGet = f.harvestPollen(25);
21        System.out.println(howMuchDidIGet);
22        System.out.println(f.amountOfPollen());
23    }
24
25 }
26
```

This screenshot shows the Eclipse IDE with the file `FlyingInsect.java` open. The code defines a `flySlow` method that prints a sum. The console at the bottom is empty.

```
1 public class FlyingInsect {
2
3     void flySlow() {
4         System.out.println("summi summi");
5     }
6
7 }
8
```



Eclipse File Edit Source Refactor Navigate Search Project Run Window Help Fr. 5. Jul 09:19

Java - BeesAndFlowers/src/BAFMain.java - Eclipse - /Users/alex/rep/svn/wzw_ss2013/teil_java/workspace

```

1 public class BAFMain {
2
3     public static void main(String[] args) {
4         FlyingInsect fi = new FlyingInsect();
5         fi.flySlow();
6
7         FatFly willy = new FatFly();
8         willy.flySlow();
9         willy.eatRottenFood();
10
11        Flower f = new Flower(42);
12        System.out.println(f.amountOfPollen);
13
14        double howMuchDidIGet;
15
16        howMuchDidIGet = f.harvestPollen(25);
17        System.out.println(howMuchDidIGet);
18        System.out.println(f.amountOfPollen);
19
20        howMuchDidIGet = f.harvestPollen(25);
21        System.out.println(howMuchDidIGet);
22        System.out.println(f.amountOfPollen);
23    }
24
25 }
26

```

Problems @ Javadoc Declaration Console

No consoles to display at this time.

Writable Smart Insert 8 : 14

Eclipse File Edit Source Refactor Navigate Search Project Run Window Help Fr. 5. Jul 09:19

Java - BeesAndFlowers/src/Flower.java - Eclipse - /Users/alex/rep/svn/wzw_ss2013/teil_java/workspace

```

1 public class Flower {
2
3     double amountOfPollen;
4
5     Flower() {
6         amountOfPollen = 100;
7     }
8
9     Flower(double foo) {
10        amountOfPollen = foo;
11    }
12
13    double harvestPollen(double howMuch) {
14        if (howMuch > amountOfPollen) {
15            howMuch = amountOfPollen;
16        }
17
18        amountOfPollen = amountOfPollen - howMuch;
19        return howMuch;
20    }
21
22 }
23

```

Problems @ Javadoc Declaration Console

No consoles to display at this time.

Writable Smart Insert 16 : 9

Eclipse File Edit Source Refactor Navigate Search Project Run Window Help Fr. 5. Jul 09:20

Java - BeesAndFlowers/src/Flower.java - Eclipse - /Users/alex/rep/svn/wzw_ss2013/teil_java/workspace

```

1 public class Flower {
2
3     double amountOfPollen;
4
5     Flower() {
6         amountOfPollen = 100;
7     }
8
9     Flower(double foo) {
10        amountOfPollen = foo;
11    }
12
13    double harvestPollen(double howMuch) {
14        if (howMuch > amountOfPollen) {
15            howMuch = amountOfPollen;
16        }
17
18        amountOfPollen = amountOfPollen - howMuch;
19        return howMuch;
20    }
21
22 }
23

```

Problems @ Javadoc Declaration Console

No consoles to display at this time.

Writable Smart Insert 3 : 11

Eclipse File Edit Source Refactor Navigate Search Project Run Window Help Fr. 5. Jul 09:20

Java - BeesAndFlowers/src/BAFMain.java - Eclipse - /Users/alex/rep/svn/wzw_ss2013/teil_java/workspace

```

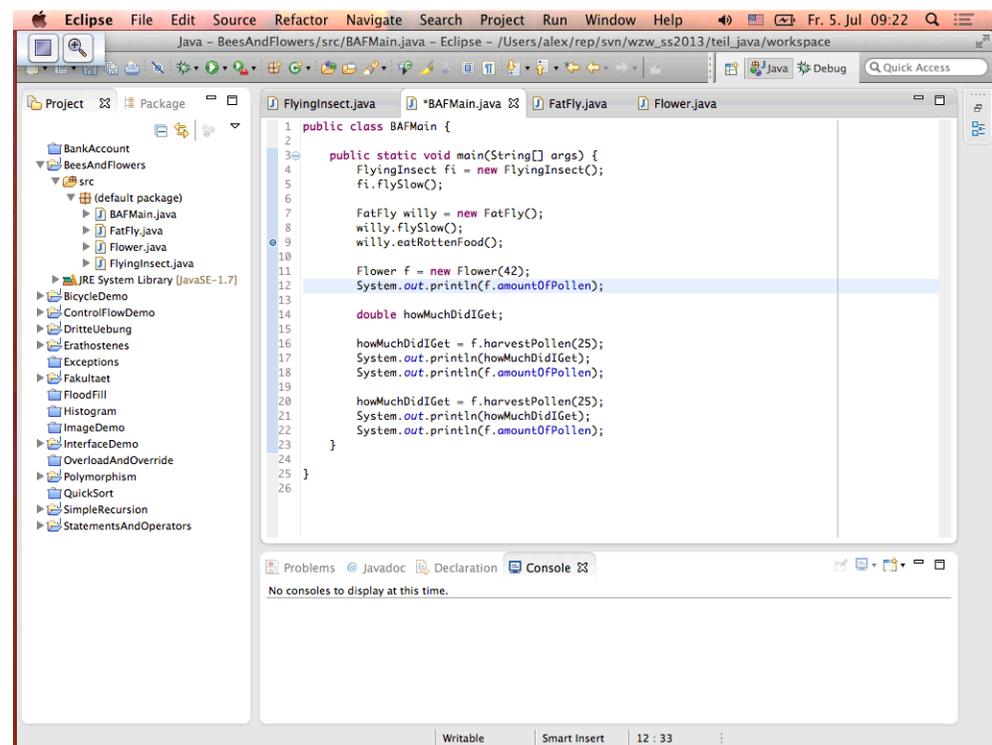
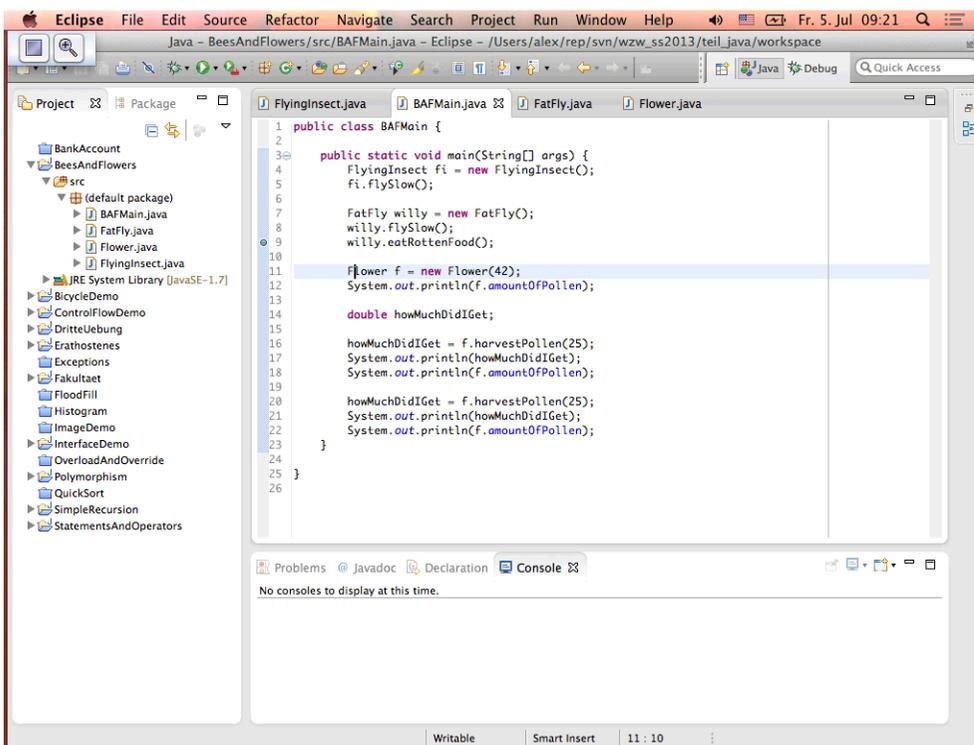
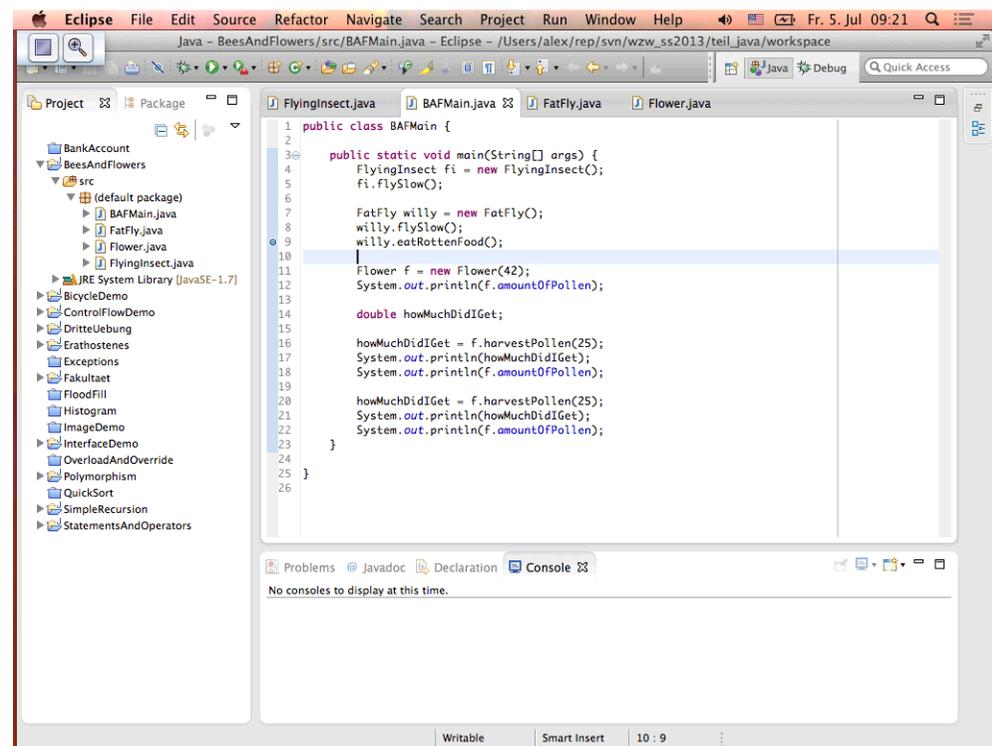
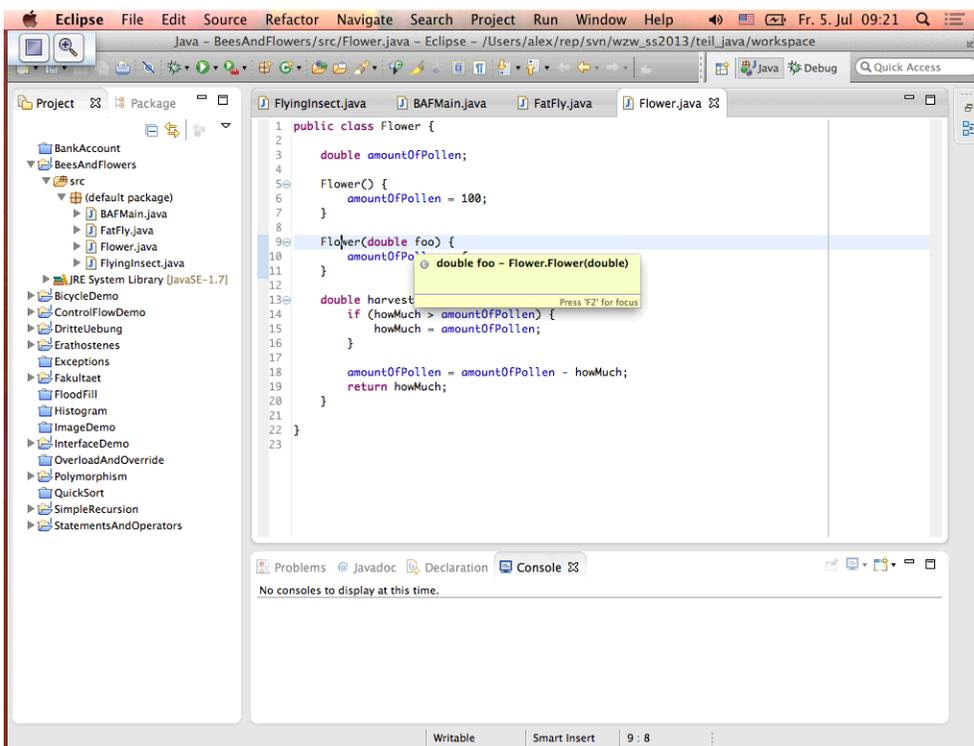
1 public class BAFMain {
2
3     public static void main(String[] args) {
4         FlyingInsect fi = new FlyingInsect();
5         fi.flySlow();
6
7         FatFly willy = new FatFly();
8         willy.flySlow();
9         willy.eatRottenFood();
10
11        Flower f = new Flower(42);
12        System.out.println(f.amountOfPollen);
13
14        double howMuchDidIGet;
15
16        howMuchDidIGet = f.harvestPollen(25);
17        System.out.println(howMuchDidIGet);
18        System.out.println(f.amountOfPollen);
19
20        howMuchDidIGet = f.harvestPollen(25);
21        System.out.println(howMuchDidIGet);
22        System.out.println(f.amountOfPollen);
23    }
24
25 }
26

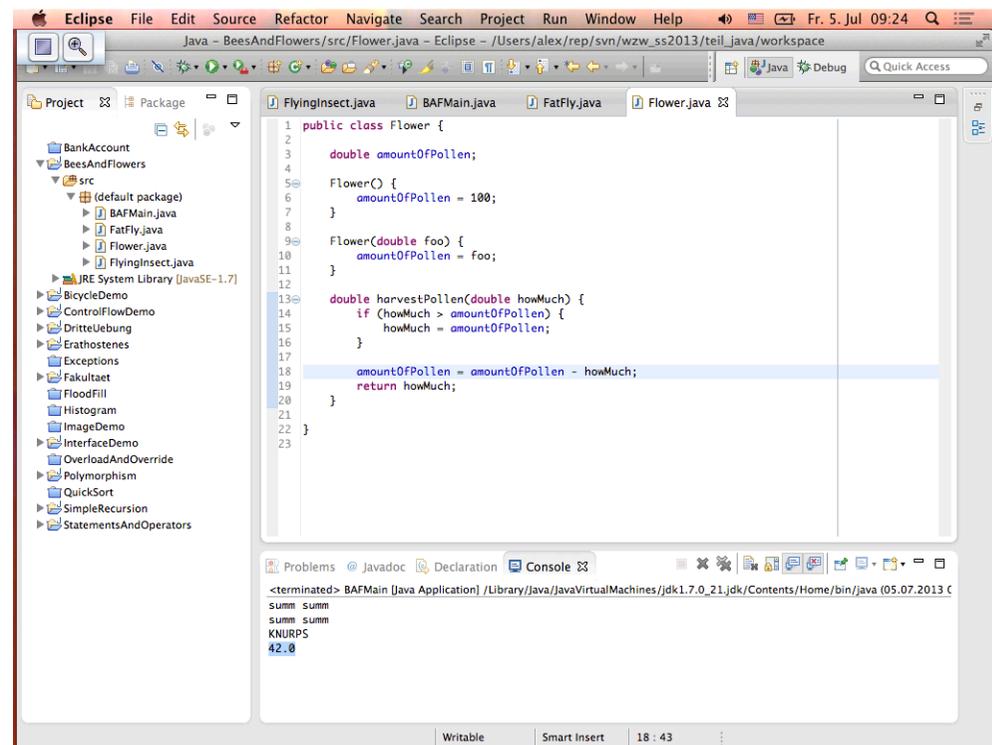
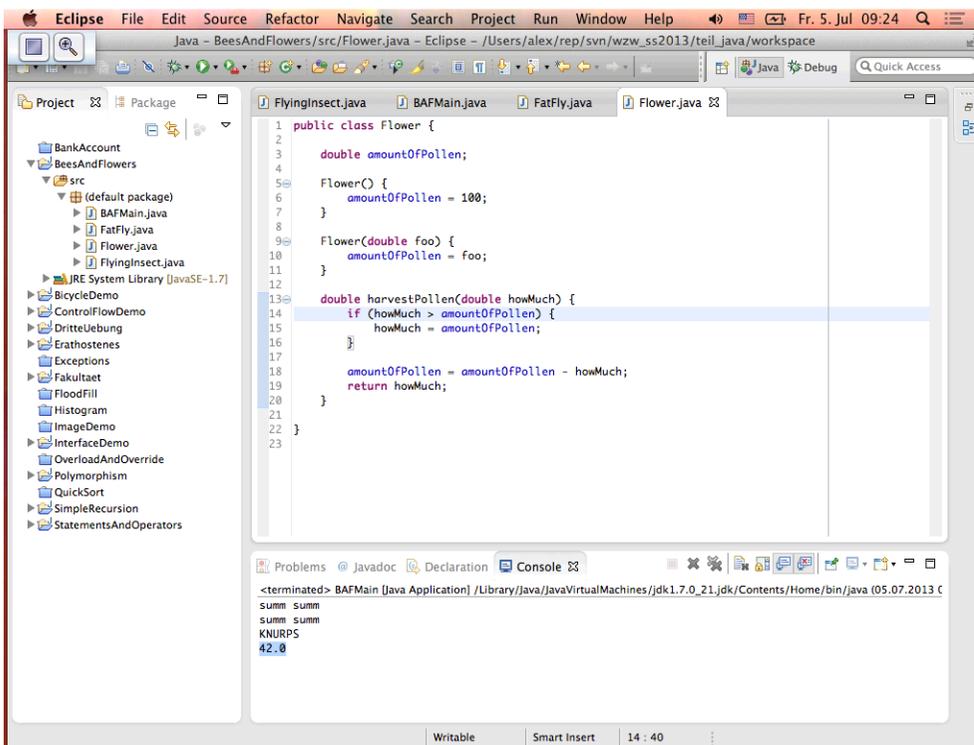
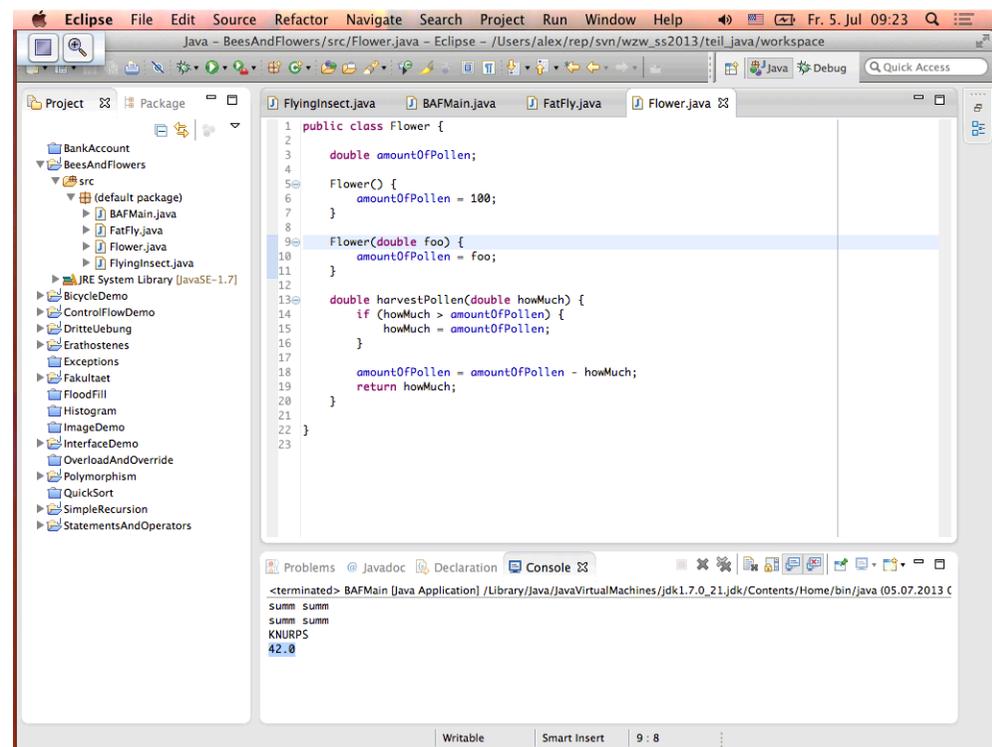
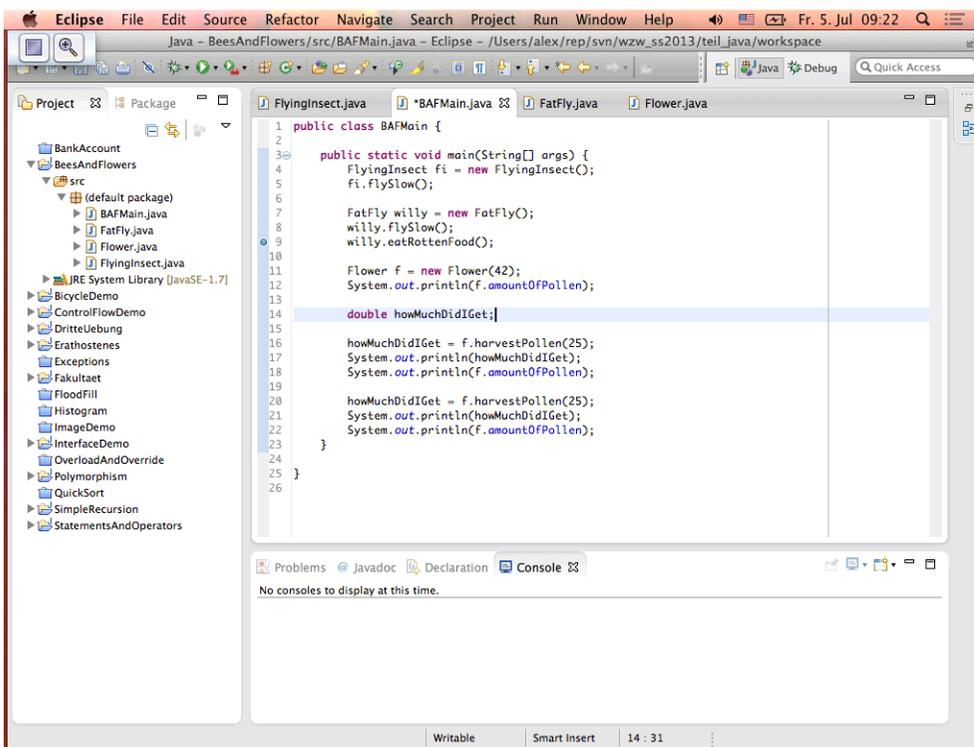
```

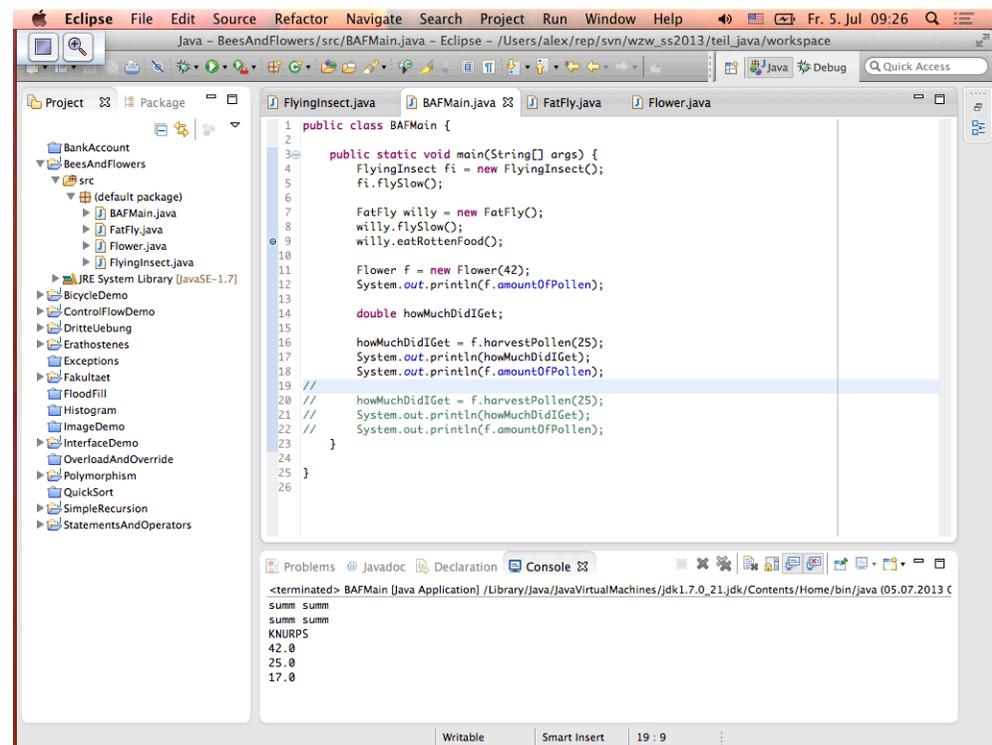
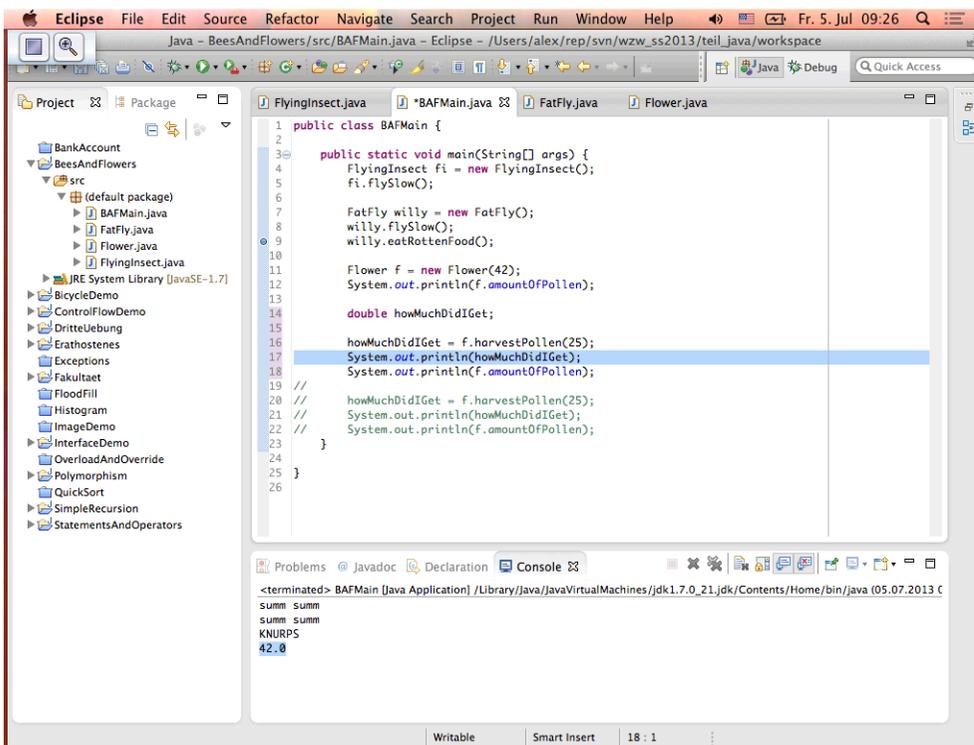
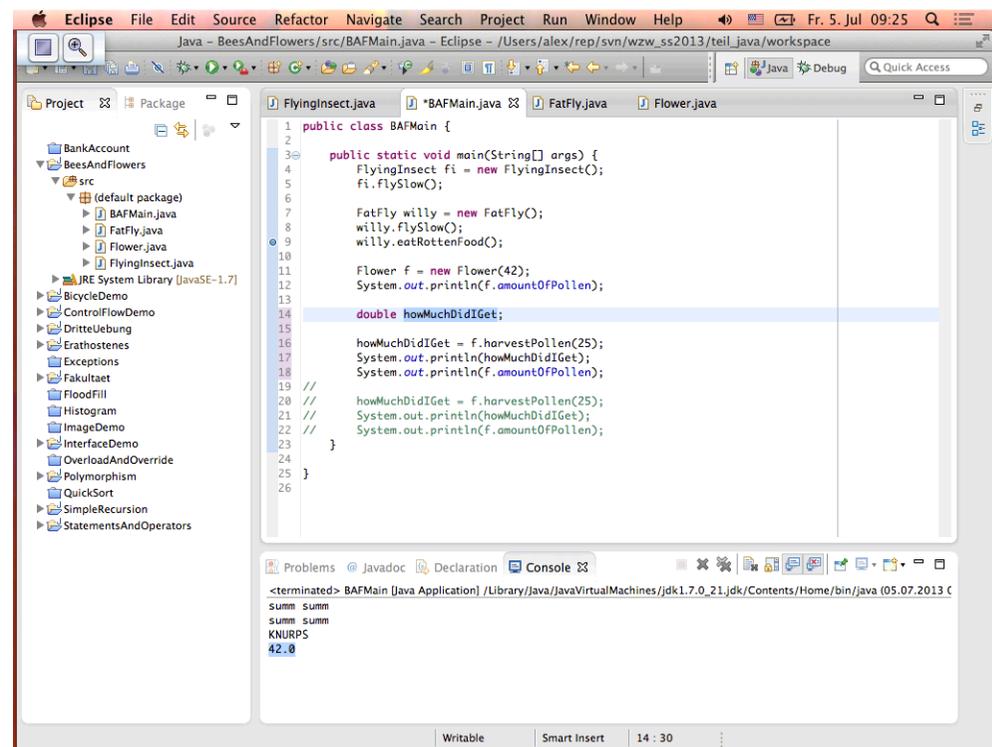
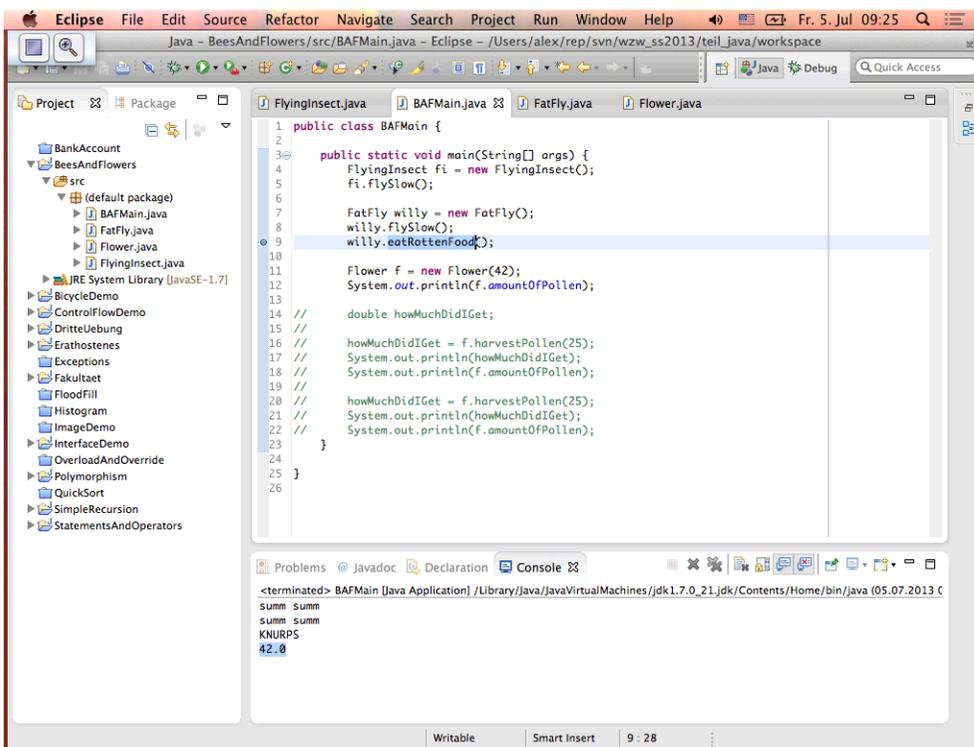
Problems @ Javadoc Declaration Console

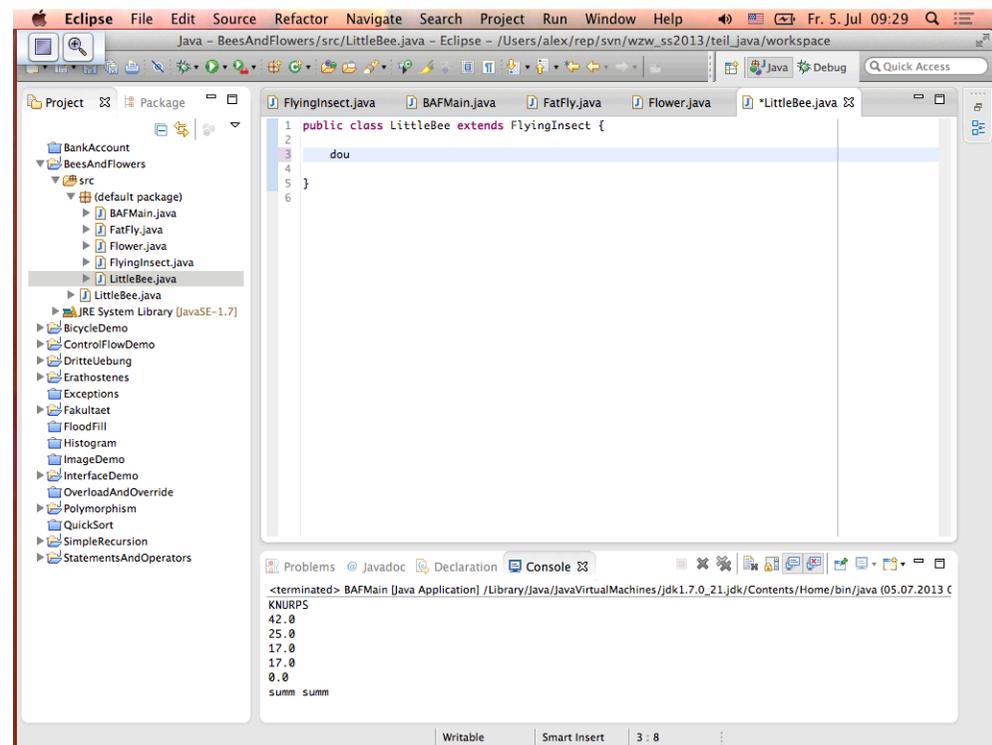
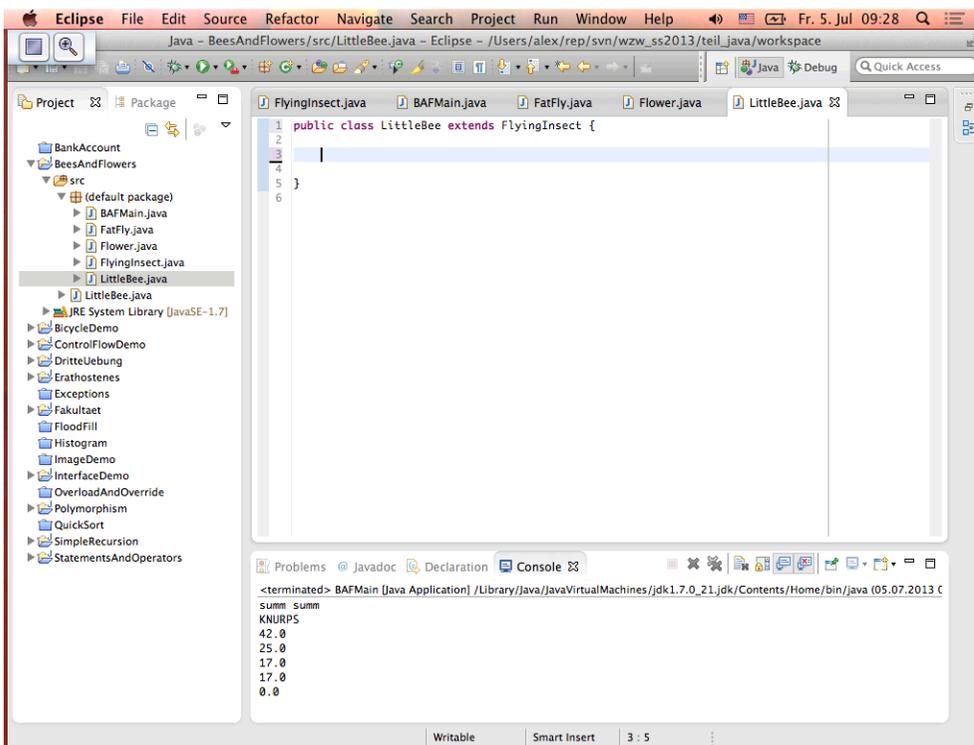
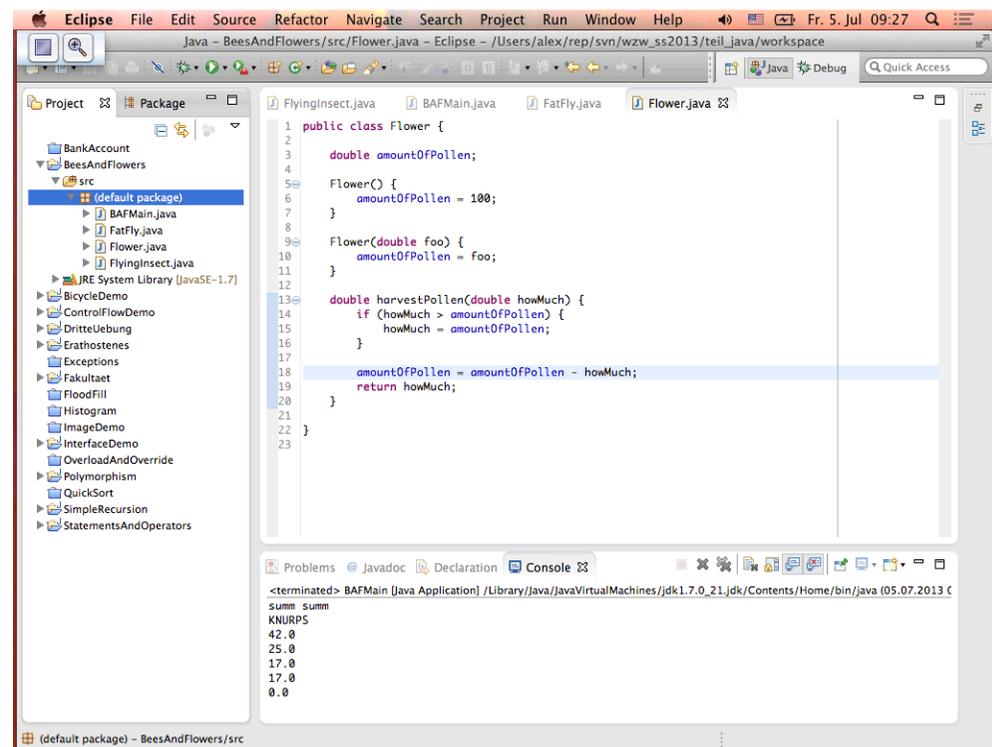
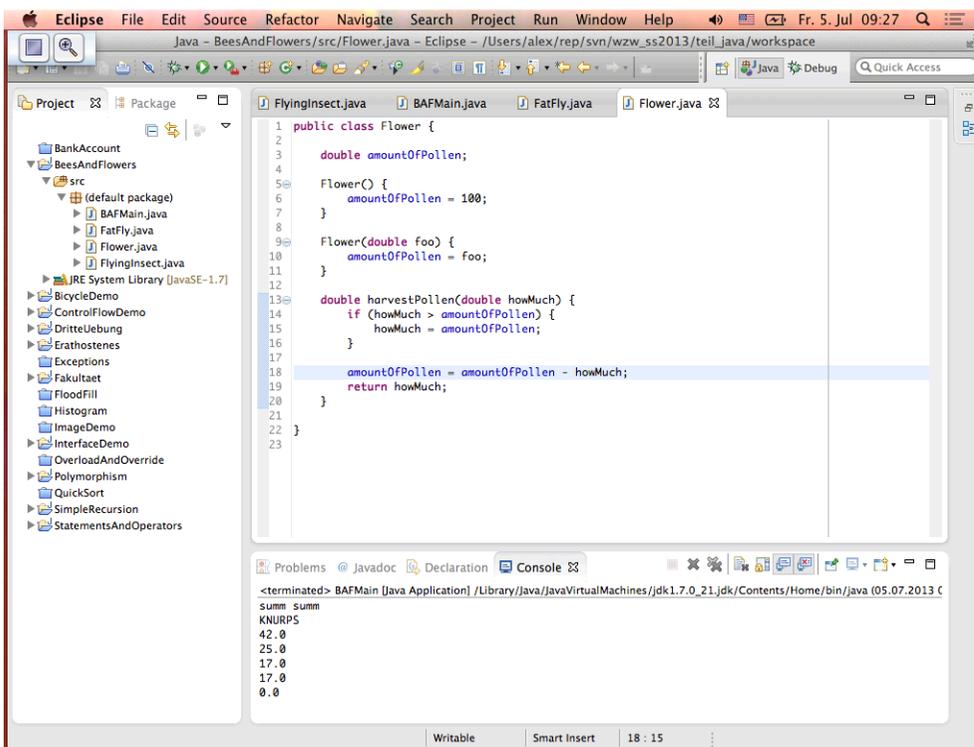
No consoles to display at this time.

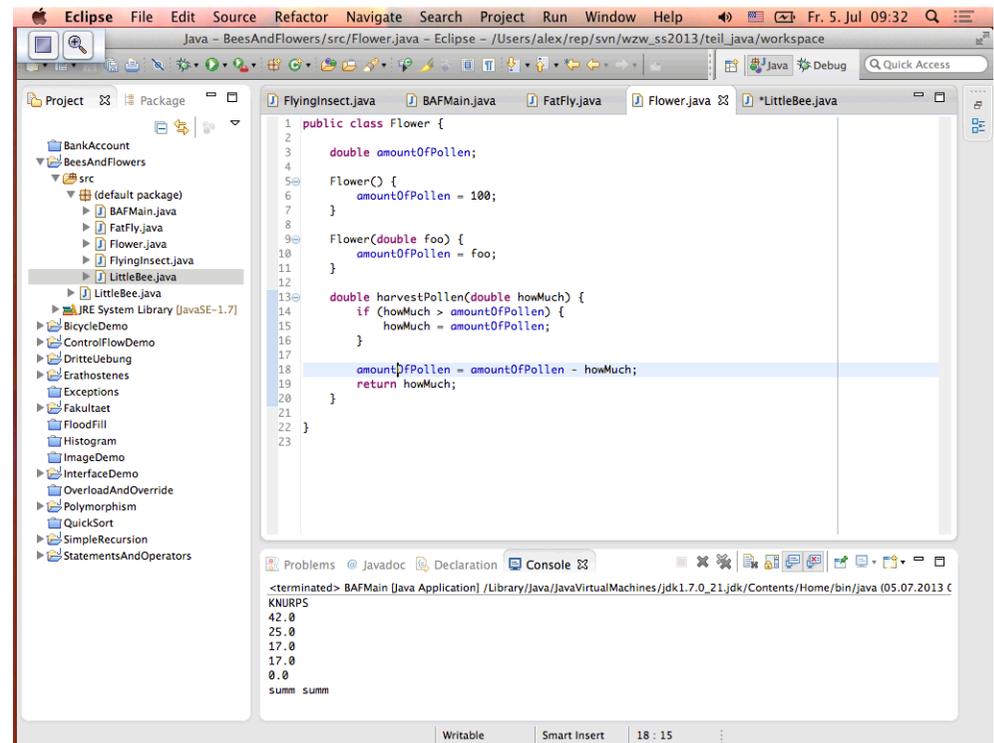
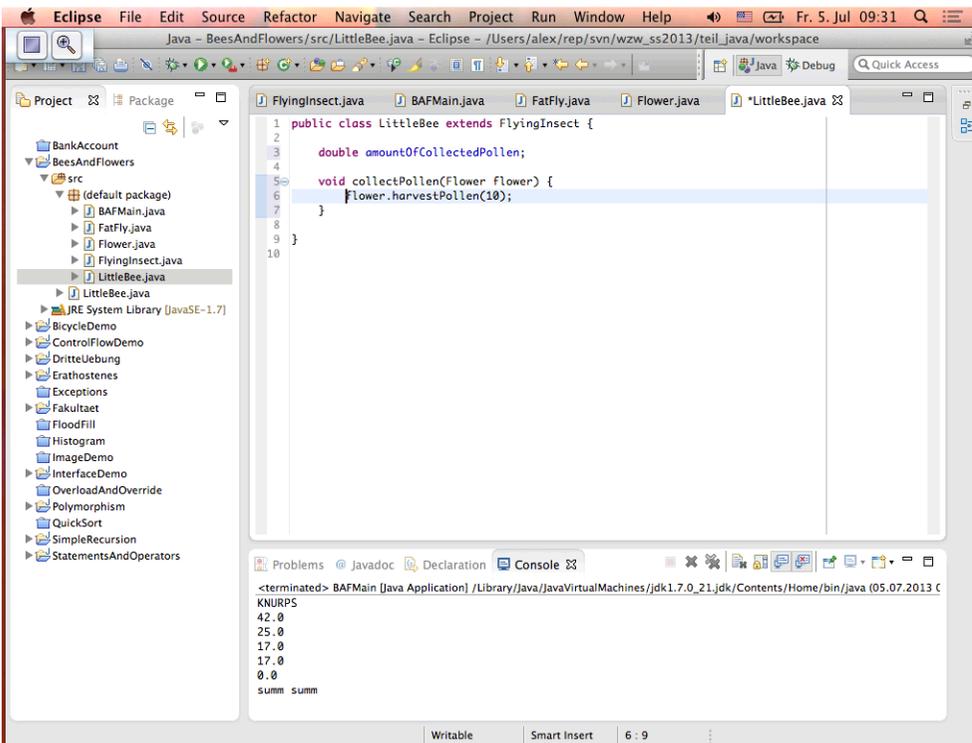
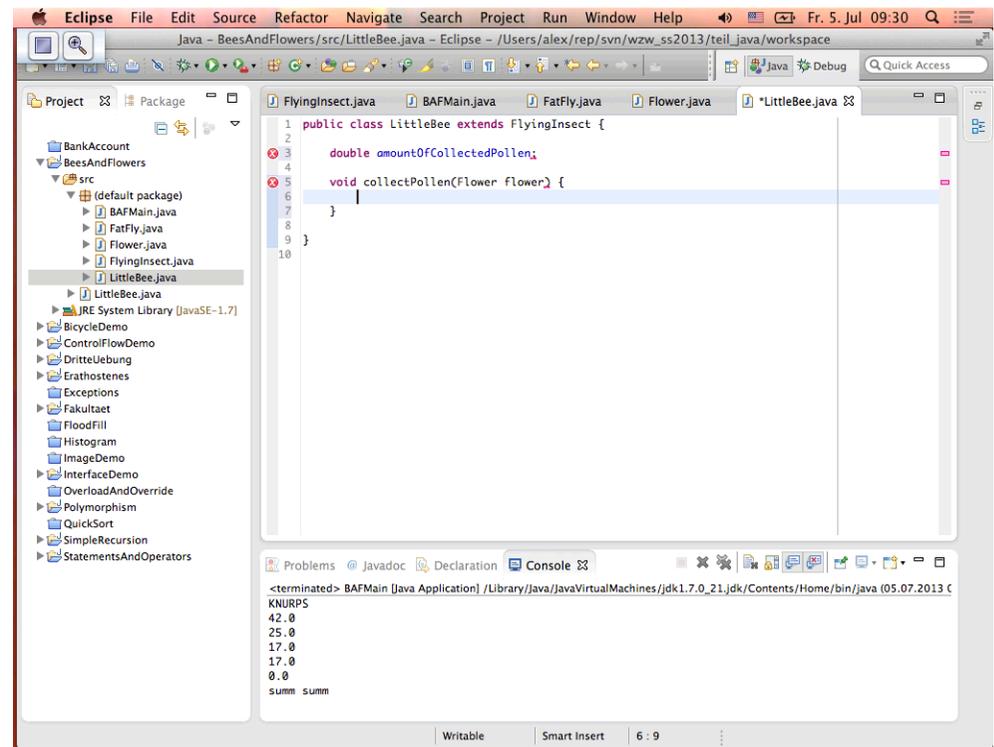
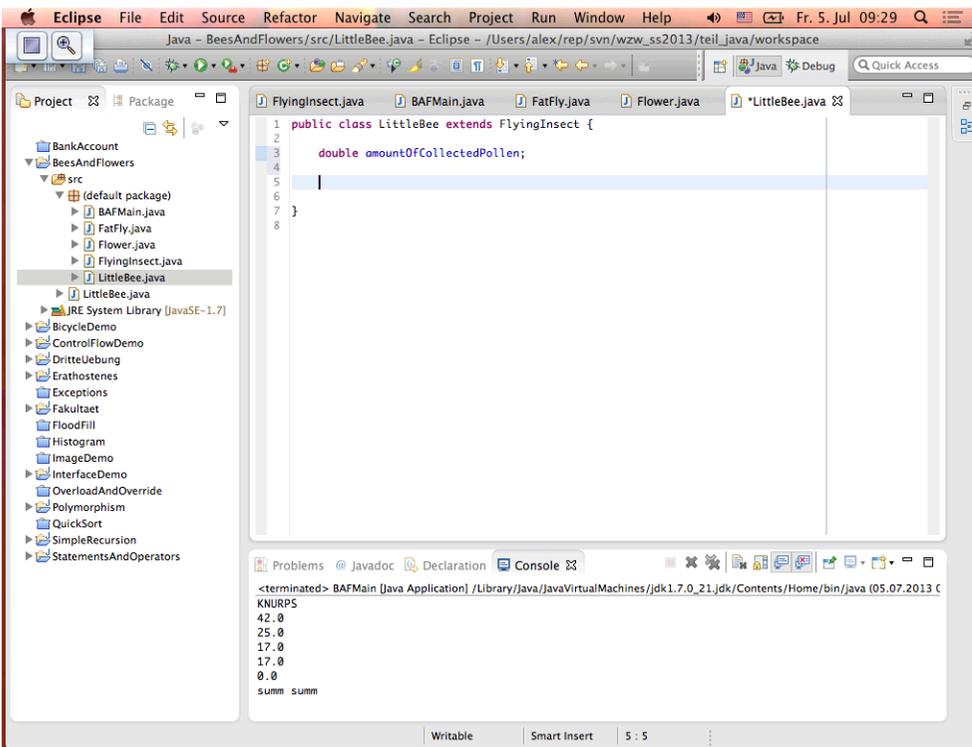
Writable Smart Insert 9 : 31











Eclipse IDE screenshot showing the editor for `LittleBee.java`. The code is as follows:

```

1 public class LittleBee extends FlyingInsect {
2
3     double amountOfCollectedPollen;
4
5     void collectPollen(Flower flower) {
6         flower.harvestPollen(10);
7     }
8
9 }
10

```

The console output shows the results of a program run:

```

<terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 C
KNURPS
42.0
25.0
17.0
17.0
0.0
summ summ

```

Eclipse IDE screenshot showing the editor for `LittleBee.java`. The code is as follows:

```

1 public class LittleBee extends FlyingInsect {
2
3     double amountOfCollectedPollen;
4
5     void collectPollen(Flower flower) {
6         flower.harvestPollen(10);
7     }
8
9 }
10

```

The console output shows the results of a program run:

```

<terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 C
KNURPS
42.0
25.0
17.0
17.0
0.0
summ summ

```

Eclipse IDE screenshot showing the editor for `BAFMain.java`. The code is as follows:

```

1 public class BAFMain {
2
3     public static void main(String[] args) {
4         FlyingInsect fi = new FlyingInsect();
5         fi.flySlow();
6
7         FatFly willy = new FatFly();
8         willy.flySlow();
9         willy.eatRottenFood();
10
11        Flower f = new Flower(42);
12        System.out.println(f.amountOfPollen);
13
14        double howMuchDidIGet;
15
16        howMuchDidIGet = f.harvestPollen(25);
17        System.out.println(howMuchDidIGet);
18        System.out.println(f.amountOfPollen);
19
20        howMuchDidIGet = f.harvestPollen(25);
21        System.out.println(howMuchDidIGet);
22        System.out.println(f.amountOfPollen);
23
24        LittleBee maya = new LittleBee();
25        maya.flySlow();
26        maya.collectPollen(f);
27
28        Flower f2 = new Flower();
29        maya.collectPollen(f2);
30
31    }
32
33 }

```

The console output shows the results of a program run:

```

<terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 C
KNURPS
42.0
25.0
17.0
17.0
0.0
summ summ

```

Eclipse IDE screenshot showing the editor for `LittleBee.java`. The code is as follows:

```

1 public class LittleBee extends FlyingInsect {
2
3     double amountOfCollectedPollen;
4
5     void collectPollen(Flower flower) {
6         flower.harvestPollen(10);
7     }
8
9 }
10

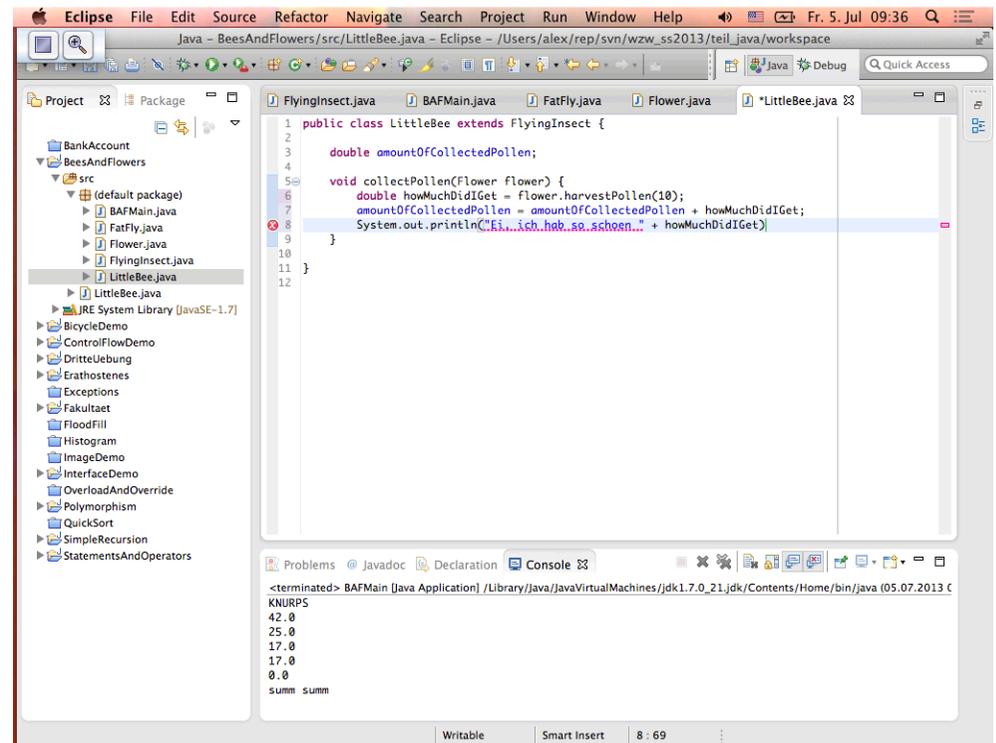
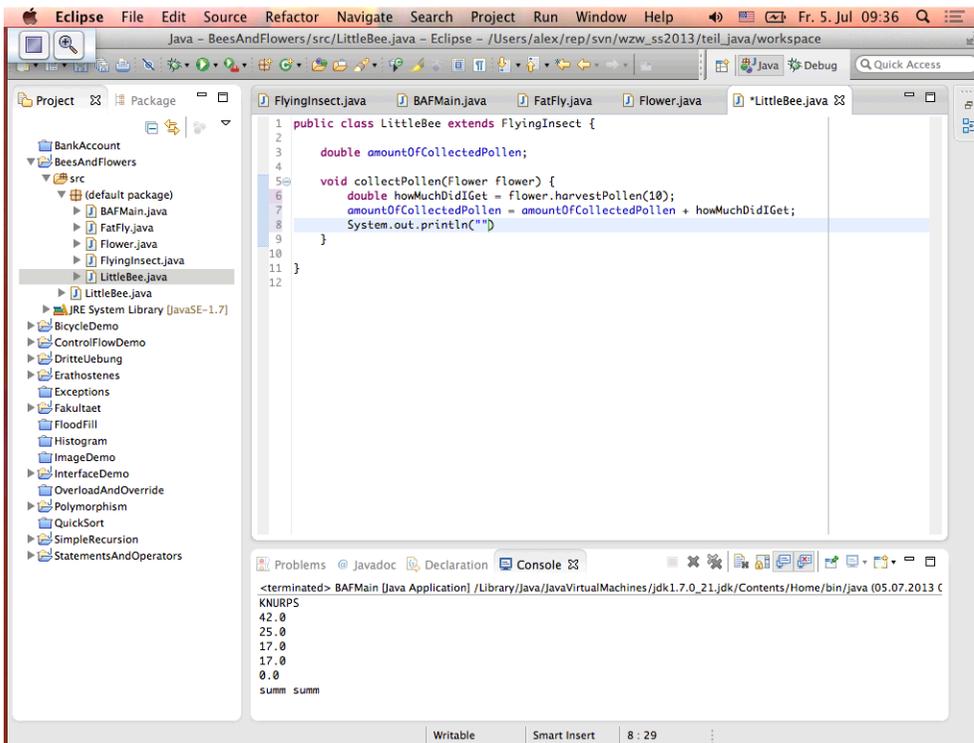
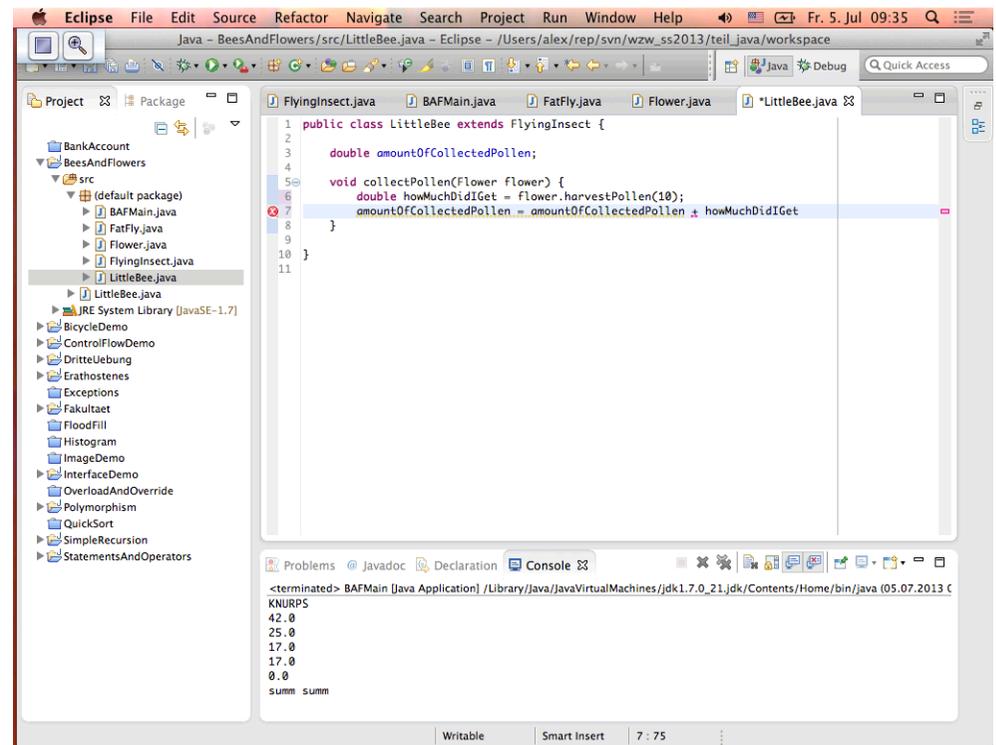
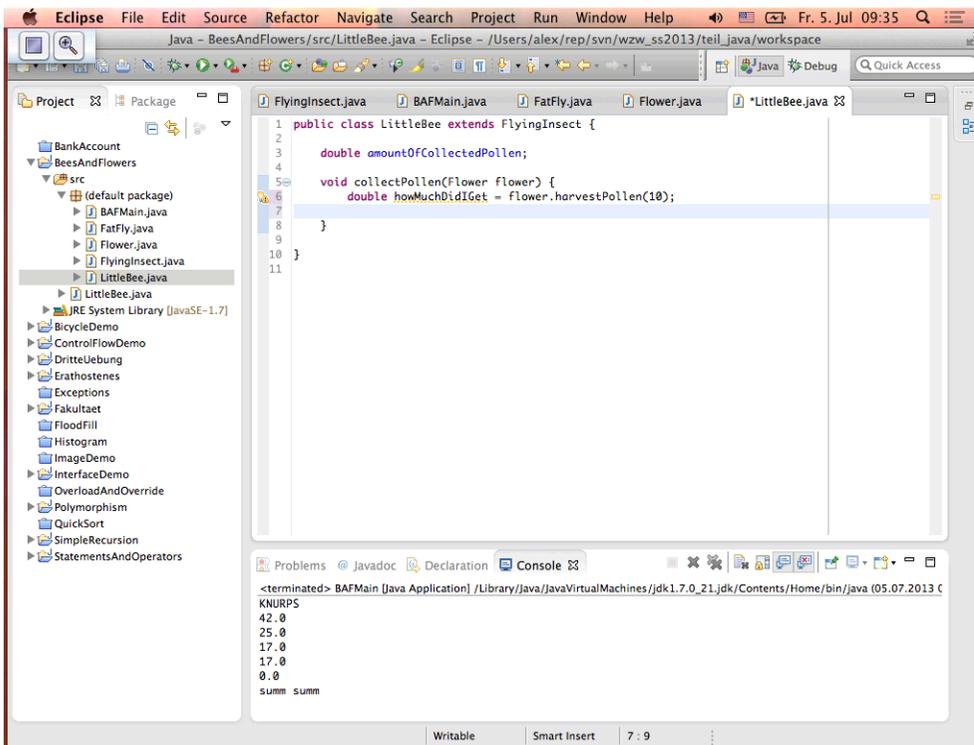
```

The console output shows the results of a program run:

```

<terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 C
KNURPS
42.0
25.0
17.0
17.0
0.0
summ summ

```



```

1 public class Flower {
2
3     double amountOfPollen;
4
5     Flower() {
6         amountOfPollen = 100;
7     }
8
9     Flower(double foo) {
10        amountOfPollen = foo;
11    }
12
13    double harvestPollen(double howMuch) {
14        if (howMuch > amountOfPollen) {
15            howMuch = amountOfPollen;
16        }
17
18        amountOfPollen = amountOfPollen - howMuch;
19        return howMuch;
20    }
21
22 }
23

```

```

<-terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 17:00:00)
summm summm
Ei, ich hab so schoen 0.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!

```

```

6
7     FatFly willy = new FatFly();
8     willy.flySlow();
9     willy.eatRottenFood();
10
11     Flower f = new Flower(42);
12     System.out.println(f.amountOfPollen);
13
14     double howMuchDidIGet;
15
16     howMuchDidIGet = f.harvestPollen(25);
17     System.out.println(howMuchDidIGet);
18     System.out.println(f.amountOfPollen);
19
20     howMuchDidIGet = f.harvestPollen(25);
21     System.out.println(howMuchDidIGet);
22     System.out.println(f.amountOfPollen);
23
24     LittleBee maya = new LittleBee();
25     maya.flySlow();
26     maya.collectPollen(f);
27
28     Flower f2 = new Flower();
29     maya.collectPollen(f2);
30     maya.collectPollen(f2);
31     System.out.println();
32
33
34 }

```

```

<-terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 17:00:00)
summm summm
Ei, ich hab so schoen 0.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!

```

```

6
7     FatFly willy = new FatFly();
8     willy.flySlow();
9     willy.eatRottenFood();
10
11     Flower f = new Flower(42);
12     System.out.println(f.amountOfPollen);
13
14     double howMuchDidIGet;
15
16     howMuchDidIGet = f.harvestPollen(25);
17     System.out.println(howMuchDidIGet);
18     System.out.println(f.amountOfPollen);
19
20     howMuchDidIGet = f.harvestPollen(25);
21     System.out.println(howMuchDidIGet);
22     System.out.println(f.amountOfPollen);
23
24     LittleBee maya = new LittleBee();
25     maya.flySlow();
26     maya.collectPollen(f);
27
28     Flower f2 = new Flower();
29     maya.collectPollen(f2);
30     maya.collectPollen(f2);
31     System.out.println(maya.amountOfCollectedPollen());
32
33
34 }

```

```

<-terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 17:00:00)
summm summm
Ei, ich hab so schoen 0.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
20.0

```

3 Classes, Objects, Inheritance

Access Modifiers & Packages

- Access modifiers:**
 - public:** Can be accessed / invoked by anybody
 - private:** Can only be accessed / invoked from within same class
 - protected:** Can only be accessed / invoked from within same class and its subclasses
 - <no modifier>:** Can be accessed / invoked from within same package

	Class	Package	Subclasses	World
public	✓	✓	✓	✓
protected	✓	✓	✓	
no modifier	✓	✓		
private	✓			

Introduction to Java Basics (page 79 of 164)

3 Classes, Objects, Inheritance

Access Modifiers & Packages

- Access modifiers:**
 - public:** Can be accessed / invoked by anybody
 - private:** Can only be accessed / invoked from within same class
 - protected:** Can only be accessed / invoked from within same class and its subclasses
 - <no modifier>:** Can be accessed / invoked from within same **package**
- Packages:**
 - Encapsulate a set of classes and interfaces
 - Hierarchical organization
 - Declaration: `package myfirstpackage;`
 - Examples: `java.math, de.tum.wzw`

Introduction to Java Basics (page 80 of 164)

3 Classes, Objects, Inheritance

Access Modifiers (*final, static*)

- Access modifiers:**
 - static:** field or method **bound to class** instead of object *class-method, class-variable* as opposed to *instance-method, instance-variable*
 - final:**
 - fields: cannot be changed (constants)
 - methods: cannot be *overridden* (later)
 - classes: cannot be subclassed

```
final class MyClass {
    static int     sameValueForAllInstances = 3;
    final int     constantValue = 5;
    static final int constantValueForAllInstances = 7;

    static void methodOne() { /* ... */ }
    final void methodTwo() { /* ... */ }
    static final void methodThree() { /* ... */ }
}
```

Eclipse - Java - BeesAndFlowers/src/BAFMain.java - Eclipse - /Users/alex/rep/svn/wzw_ss2013/teil_java/workspace

Project Package

- BankAccount
- BeesAndFlowers
 - (default package)
 - BAFMain.java
 - FatFly.java
 - Flower.java
 - FlyingInsect.java
 - LittleBee.java
- JRE System Library [JavaSE-1.7]
- BicycleDemo
- ControlFlowDemo
- DritteUebung
- Erathostenes
- Exceptions
- Fakultaet
- FloodFill
- Histogram
- ImageDemo
- InterfaceDemo
- OverloadAndOverride
- Polymorphism
- QuickSort
- SimpleRecursion
- StatementsAndOperators

```
1 public class BAFMain {
2
3     public static void main(String[] args) {
4         FlyingInsect fi = new FlyingInsect();
5         fi.flySlow();
6
7         FatFly willy = new FatFly();
8         willy.flySlow();
9         willy.eatRottenFood();
10
11         Flower f = new Flower(42);
12         System.out.println(f.amountOfPollen());
13
14         double howMuchDidIGet;
15
16         howMuchDidIGet = f.harvestPollen(25);
17         System.out.println(howMuchDidIGet);
18         System.out.println(f.amountOfPollen());
19
20         howMuchDidIGet = f.harvestPollen(25);
21         System.out.println(howMuchDidIGet);
22         System.out.println(f.amountOfPollen());
23
24         LittleBee maya = new LittleBee();
25         maya.flySlow();
26         maya.collectPollen(f);
27
28         Flower f2 = new Flower();
29         maya.collectPollen(f2);
30     }
31 }
```

Problems Javadoc Declaration Console

```
<terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 17:00:00)
summ summ
Ei, ich hab so schoen 0.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
20.0
```

Writable Smart Insert 31 : 58

Eclipse - Java - BeesAndFlowers/src/BAFMain.java - Eclipse - /Users/alex/rep/svn/wzw_ss2013/teil_java/workspace

Project Package

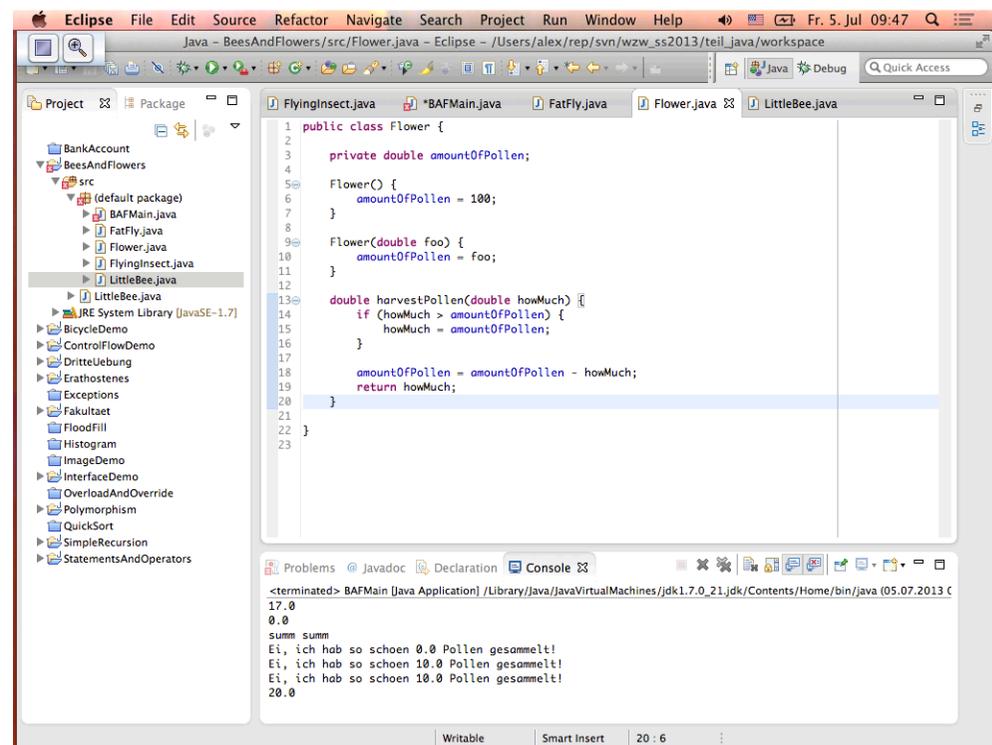
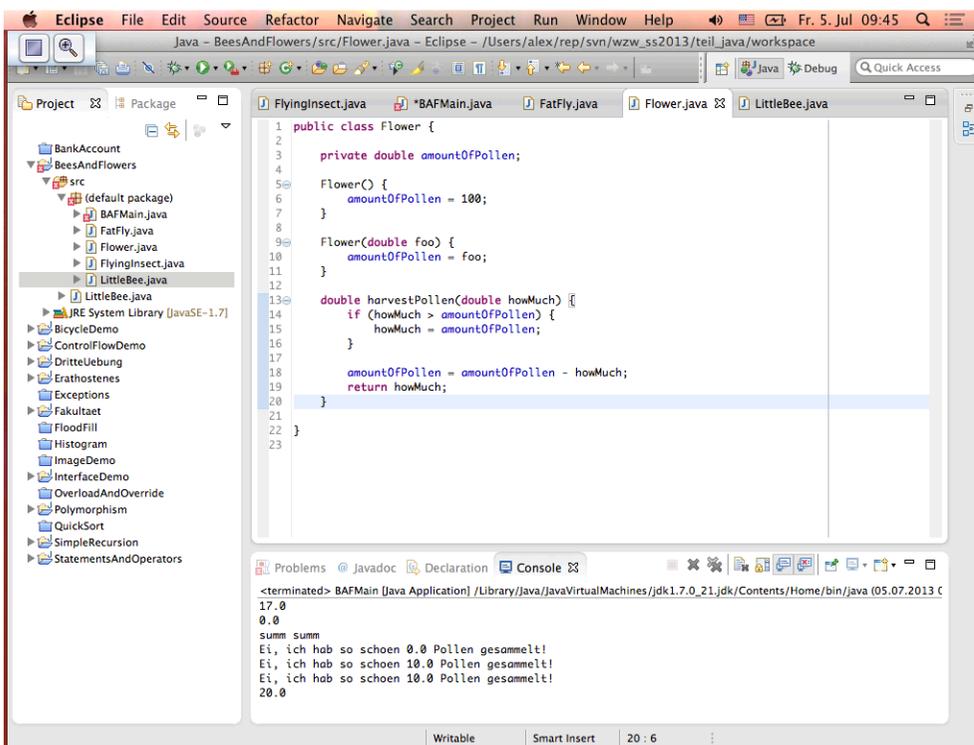
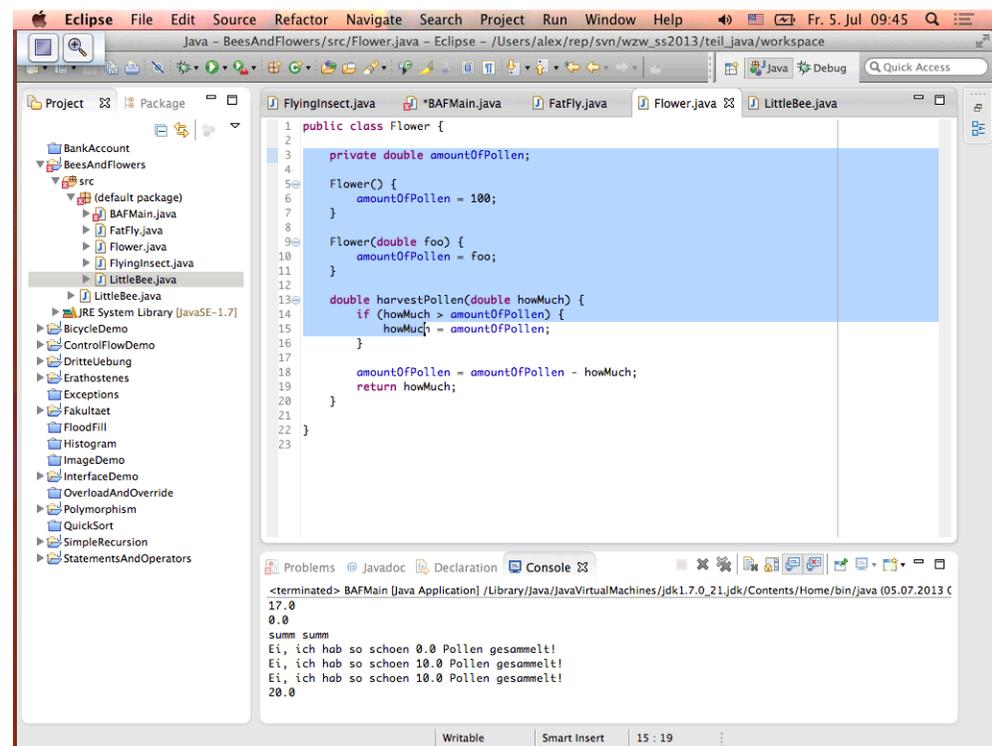
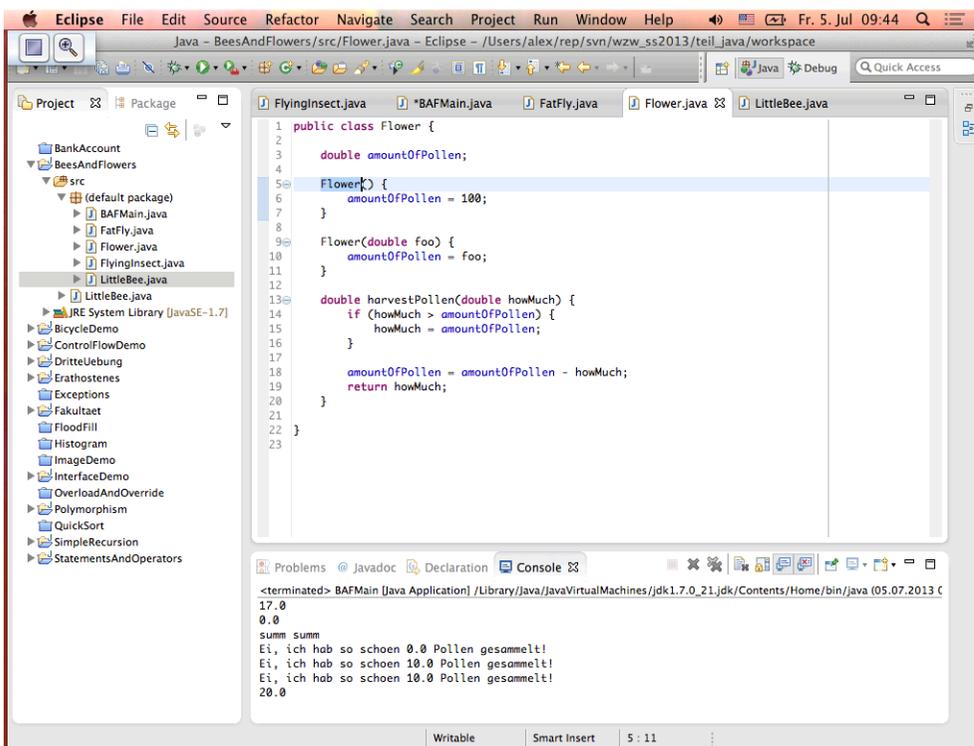
- BankAccount
- BeesAndFlowers
 - (default package)
 - BAFMain.java
 - FatFly.java
 - Flower.java
 - FlyingInsect.java
 - LittleBee.java
- JRE System Library [JavaSE-1.7]
- BicycleDemo
- ControlFlowDemo
- DritteUebung
- Erathostenes
- Exceptions
- Fakultaet
- FloodFill
- Histogram
- ImageDemo
- InterfaceDemo
- OverloadAndOverride
- Polymorphism
- QuickSort
- SimpleRecursion
- StatementsAndOperators

```
7     FatFly willy = new FatFly();
8     willy.flySlow();
9     willy.eatRottenFood();
10
11     Flower f = new Flower(42);
12     System.out.println(f.amountOfPollen());
13
14     double howMuchDidIGet;
15
16     howMuchDidIGet = f.harvestPollen(25);
17     System.out.println(howMuchDidIGet);
18     System.out.println(f.amountOfPollen());
19
20     howMuchDidIGet = f.harvestPollen(25);
21     System.out.println(howMuchDidIGet);
22     System.out.println(f.amountOfPollen());
23
24     LittleBee maya = new LittleBee();
25     maya.flySlow();
26     maya.collectPollen(f);
27
28     Flower f2 = new Flower();
29     maya.collectPollen(f2);
30     maya.collectPollen(f2);
31     System.out.println(maya.amountOfCollectedPollen());
32
33     f.amountOfPollen()
34
35 }
```

Problems Javadoc Declaration Console

```
<terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 17:00:00)
summ summ
Ei, ich hab so schoen 0.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
20.0
```

Writable Smart Insert 33 : 25



Eclipse IDE screenshot showing the source code of `Flower.java`. The code defines a `Flower` class with a `private double amountOfPollen;` and a `harvestPollen` method. The console output shows the results of running the application:

```

-terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 C
17.0
0.0
summ summ
Ei, ich hab so schoen 0.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
20.0

```

Eclipse IDE screenshot showing the source code of `Flower.java`. The code is identical to the previous screenshot but includes a `getAmountOfPollen` method. The console output is the same as in the first screenshot:

```

-terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 C
17.0
0.0
summ summ
Ei, ich hab so schoen 0.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
20.0

```

Eclipse IDE screenshot showing the source code of `Flower.java`. The code is identical to the previous screenshots but includes a `getAmountOfPollen` method. The console output is the same as in the first screenshot:

```

-terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 C
17.0
0.0
summ summ
Ei, ich hab so schoen 0.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
20.0

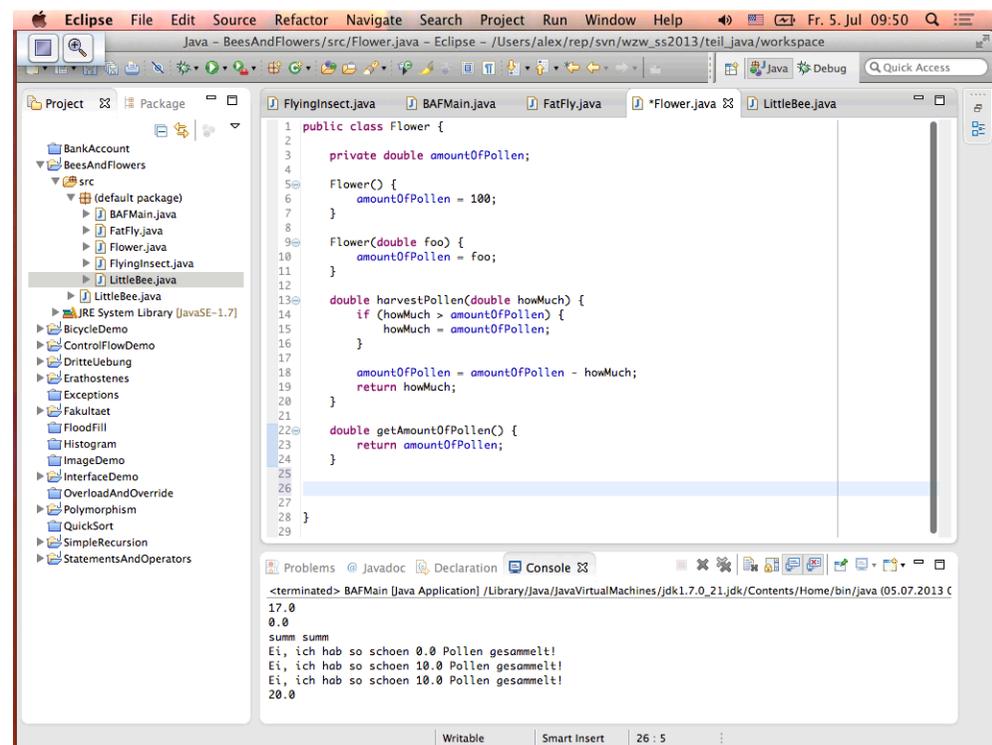
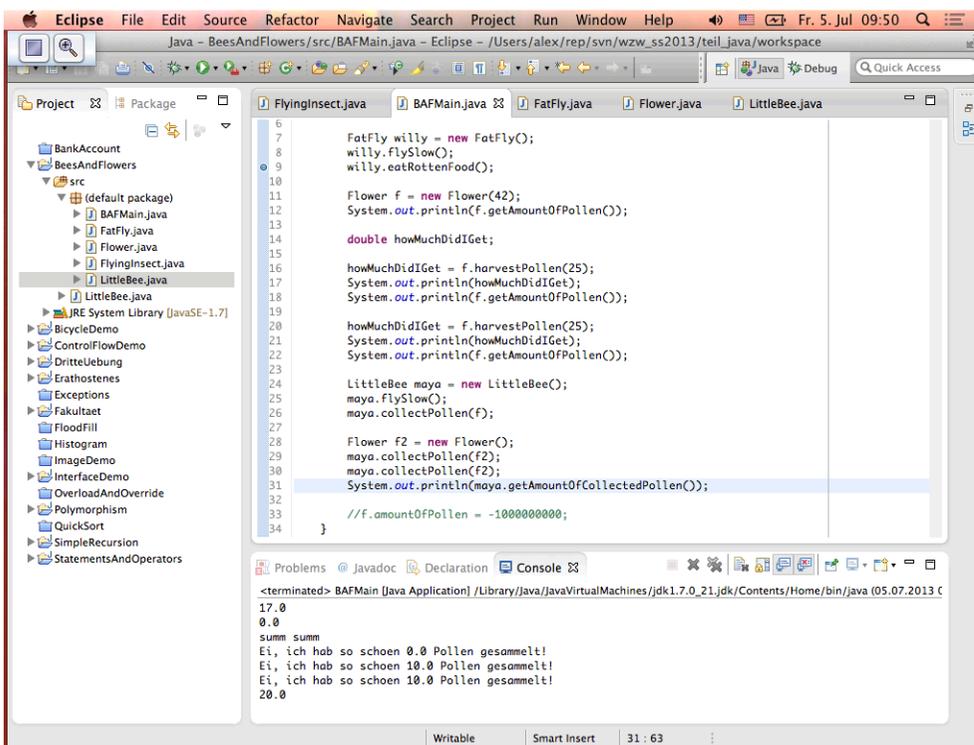
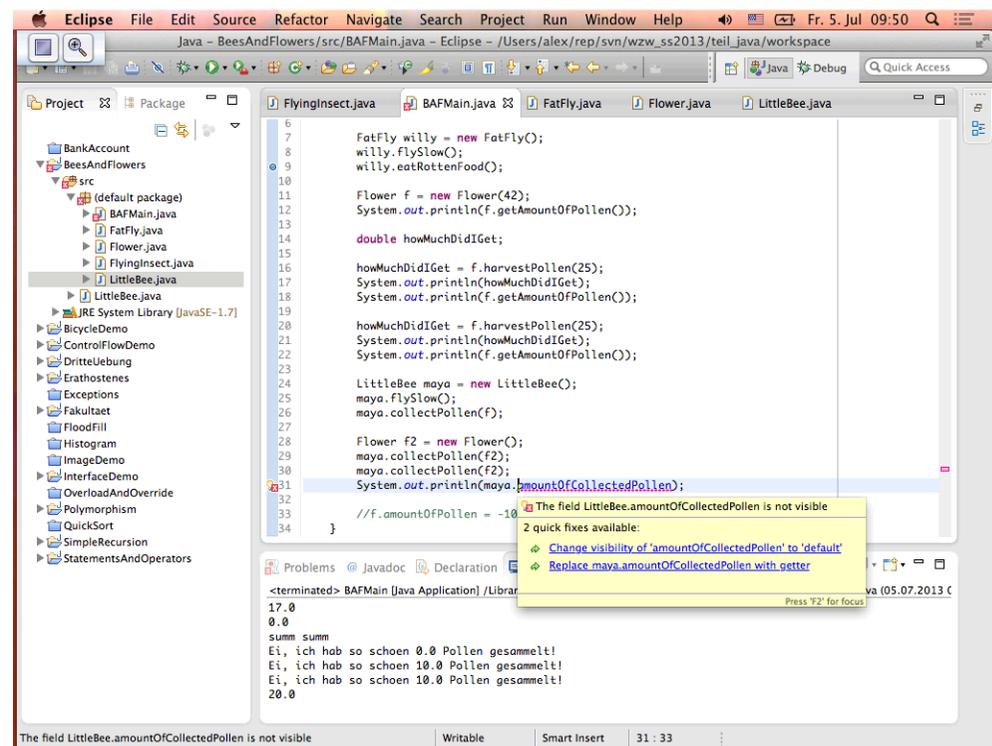
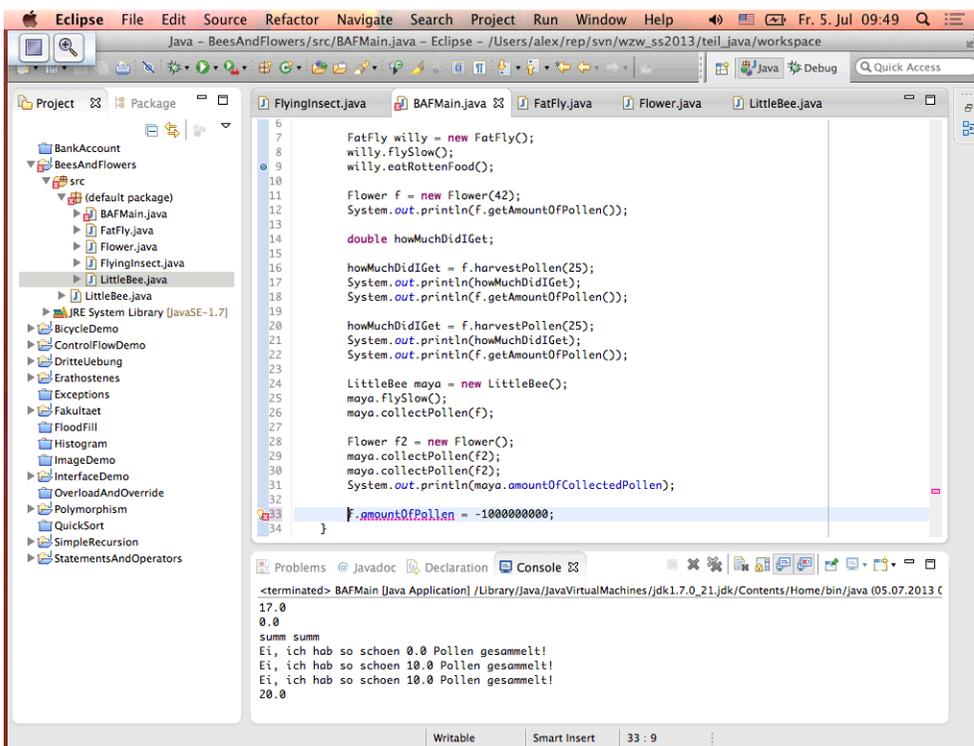
```

Eclipse IDE screenshot showing the source code of `BAFMain.java`. The code creates instances of `FatFly`, `Flower`, and `LittleBee`, and calls their respective methods. The console output is the same as in the previous screenshots:

```

-terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 C
17.0
0.0
summ summ
Ei, ich hab so schoen 0.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
20.0

```



Eclipse IDE screenshot showing the source code of `Flower.java`. The code defines a `Flower` class with a `giessen()` method that prints the amount of pollen collected.

```

1 public class Flower {
2
3     private double amountOfPollen;
4
5     Flower() {
6         amountOfPollen = 100;
7     }
8
9     Flower(double foo) {
10        amountOfPollen = foo;
11    }
12
13    double harvestPollen(double howMuch) {
14        if (howMuch > amountOfPollen) {
15            howMuch = amountOfPollen;
16        }
17
18        amountOfPollen = amountOfPollen - howMuch;
19        return howMuch;
20    }
21
22    double getAmountOfPollen() {
23        return amountOfPollen;
24    }
25
26    void giessen()
27 }

```

The console output shows the results of the `giessen()` method being called three times:

```

<-terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 C
17.0
0.0
summ summ
Ei, ich hab so schoen 0.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
20.0

```

Eclipse IDE screenshot showing the source code of `BAFMain.java`. The code creates a `Flower` object, calls `giessen()`, and prints the amount of pollen collected.

```

7 FatFly willy = new FatFly();
8 willy.flySlow();
9 willy.eatRottenFood();
10
11 Flower f = new Flower(42);
12 System.out.println(f.getAmountOfPollen());
13
14 double howMuchDidIGet;
15
16 howMuchDidIGet = f.harvestPollen(25);
17 System.out.println(howMuchDidIGet);
18 System.out.println(f.getAmountOfPollen());
19
20 howMuchDidIGet = f.harvestPollen(25);
21 System.out.println(howMuchDidIGet);
22 System.out.println(f.getAmountOfPollen());
23
24 LittleBee maya = new LittleBee();
25 maya.flySlow();
26 maya.collectPollen(f);
27
28 Flower f2 = new Flower();
29 maya.collectPollen(f2);
30 maya.collectPollen(f2);
31 System.out.println(maya.getAmountOfCollectedPollen());
32
33 //f.amountOfPollen = -1000000000;
34 f.giessen();
35

```

The console output is identical to the previous screenshot:

```

<-terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 C
17.0
0.0
summ summ
Ei, ich hab so schoen 0.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
20.0

```

Eclipse IDE screenshot showing the source code of `Flower.java`. The `giessen()` method is modified to add 50 units of pollen instead of subtracting.

```

1 public class Flower {
2
3     private double amountOfPollen;
4
5     Flower() {
6         amountOfPollen = 100;
7     }
8
9     Flower(double foo) {
10        amountOfPollen = foo;
11    }
12
13    double harvestPollen(double howMuch) {
14        if (howMuch > amountOfPollen) {
15            howMuch = amountOfPollen;
16        }
17
18        amountOfPollen = amountOfPollen - howMuch;
19        return howMuch;
20    }
21
22    double getAmountOfPollen() {
23        return amountOfPollen;
24    }
25
26    void giessen() {
27        amountOfPollen = amountOfPollen + 50;
28    }
29 }

```

The console output shows the results of the modified `giessen()` method:

```

<-terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 C
0.0
summ summ
Ei, ich hab so schoen 0.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
20.0
50.0

```

Eclipse IDE screenshot showing the source code of `BAFMain.java`. The code is identical to the previous screenshot, but the `giessen()` method call is now commented out.

```

8 willy.flySlow();
9 willy.eatRottenFood();
10
11 Flower f = new Flower(42);
12 System.out.println(f.getAmountOfPollen());
13
14 double howMuchDidIGet;
15
16 howMuchDidIGet = f.harvestPollen(25);
17 System.out.println(howMuchDidIGet);
18 System.out.println(f.getAmountOfPollen());
19
20 howMuchDidIGet = f.harvestPollen(25);
21 System.out.println(howMuchDidIGet);
22 System.out.println(f.getAmountOfPollen());
23
24 LittleBee maya = new LittleBee();
25 maya.flySlow();
26 maya.collectPollen(f);
27
28 Flower f2 = new Flower();
29 maya.collectPollen(f2);
30 maya.collectPollen(f2);
31 System.out.println(maya.getAmountOfCollectedPollen());
32
33 //f.amountOfPollen = -1000000000;
34 f.giessen();
35 System.out.println(f.getAmountOfPollen());
36 }

```

The console output is identical to the previous screenshot:

```

<-terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 C
0.0
summ summ
Ei, ich hab so schoen 0.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
20.0
50.0

```

```

1 public class Flower {
2
3     private double amountOfPollen;
4
5     Flower() {
6         amountOfPollen = 100;
7     }
8
9     Flower(double foo) {
10        if (foo < 0) {
11            foo = 0;
12        }
13        amountOfPollen = foo;
14    }
15
16    double harvestPollen(double howMuch) {
17        if (howMuch > amountOfPollen) {
18            howMuch = amountOfPollen;
19        }
20        amountOfPollen = amountOfPollen - howMuch;
21        return howMuch;
22    }
23
24    double getAmountOfPollen() {
25        return amountOfPollen;
26    }
27
28    void glessen() {
29
30    }
31 }

```

```

-terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 0
0.0
summ summ
Ei, ich hab so schoen 0.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
20.0
50.0

```

```

1 public class Flower {
2
3     private double amountOfPollen;
4
5     Flower() {
6         amountOfPollen = 100;
7     }
8
9     Flower(double foo) {
10        if (foo < 0) {
11            foo = 0;
12        }
13        amountOfPollen = foo;
14    }
15
16    double harvestPollen(double howMuch) {
17        if (howMuch > amountOfPollen) {
18            howMuch = amountOfPollen;
19        }
20        amountOfPollen = amountOfPollen - howMuch;
21        return howMuch;
22    }
23
24    double getAmountOfPollen() {
25        return amountOfPollen;
26    }
27
28    void glessen() {
29
30    }
31 }

```

```

-terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 0
0.0
summ summ
Ei, ich hab so schoen 0.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
20.0
50.0

```

3 Classes, Objects, Inheritance

Access Modifiers (*final*, *static*)

- **Access modifiers:**
 - **static:** field or method **bound to class** instead of object *class-method, class-variable* as opposed to *instance-method, instance-variable*
 - **final:**
 - fields: cannot be changed (constants)
 - methods: cannot be *overridden* (later)
 - classes: cannot be subclassed

```

final class MyClass {
    static int    sameValueForAllInstances = 3;
    final int    constantValue = 5;
    static final int constantValueForAllInstances = 7;

    static void  methodOne() { /* ... */ }
    final void  methodTwo() { /* ... */ }
    static final void methodThree() { /* ... */ }
}

```

```

1 public class Flower {
2
3     private double amountOfPollen;
4
5     Flower() {
6         amountOfPollen = 100;
7     }
8
9     Flower(double foo) {
10        if (foo < 0) {
11            foo = 0;
12        }
13        amountOfPollen = foo;
14    }
15
16    double harvestPollen(double howMuch) {
17        if (howMuch > amountOfPollen) {
18            howMuch = amountOfPollen;
19        }
20        amountOfPollen = amountOfPollen - howMuch;
21        return howMuch;
22    }
23
24    double getAmountOfPollen() {
25        return amountOfPollen;
26    }
27
28    void glessen() {
29
30    }
31 }

```

```

-terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 0
0.0
summ summ
Ei, ich hab so schoen 0.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
20.0
50.0

```

Eclipse IDE screenshot showing the initial state of the code. The editor displays the following code in `FlyingInsect.java`:

```

1 public class FlyingInsect {
2
3
4
5
6
7
8
9 }
10

```

The `flySlow()` method is defined as:

```

void flySlow() {
    System.out.println("summ summ");
}

```

The console output shows the results of running the application:

```

<-terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 10:00)
0.0
summ summ
Ei, ich hab so schoen 0.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
20.0
50.0

```

Eclipse IDE screenshot showing the addition of a static variable. The editor code is updated to:

```

1 public class FlyingInsect {
2
3     static int numberOfFlyingInsects;
4
5
6
7
8
9 }
10

```

The `flySlow()` method remains the same. The console output is identical to the first screenshot, as the static variable has not yet been used in the logic.

Eclipse IDE screenshot showing the addition of a constructor. The editor code is updated to:

```

1 public class FlyingInsect {
2
3     static int numberOfFlyingInsects;
4
5     FlyingInsect() {}
6
7
8
9 }
10

```

The `flySlow()` method remains the same. The console output is identical to the previous screenshots.

Eclipse IDE screenshot showing the final implementation of the counter. The editor code is updated to:

```

1 public class FlyingInsect {
2
3     static int numberOfFlyingInsects;
4
5     FlyingInsect() {
6         numberOfFlyingInsects = numberOfFlyingInsects + 1;
7     }
8
9     void flySlow() {
10        System.out.println("summ summ");
11    }
12
13
14

```

The console output now includes the count of flying insects:

```

<-terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 10:01)
summ summ
1.
summ summ
KNURPS
42.0
25.0
17.0
17.0

```

Eclipse IDE screenshot showing the initial state of the code. The console output is as follows:

```

-terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 1
summ summ
1
summ summ
KNURPS
42.0
25.0
17.0
17.0

```

The status bar at the bottom indicates: Writable Smart Insert 6 : 64

Eclipse IDE screenshot showing the code after a modification. The console output is as follows:

```

-terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 1
summ summ
1
summ summ
KNURPS
42.0
25.0
17.0
17.0

```

The status bar at the bottom indicates: Writable Smart Insert 6 : 30

Eclipse IDE screenshot showing the code after another modification. The console output is as follows:

```

-terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 1
summ summ
1
summ summ
KNURPS
42.0
25.0
17.0
17.0

```

The status bar at the bottom indicates: Writable Smart Insert 6 : 28

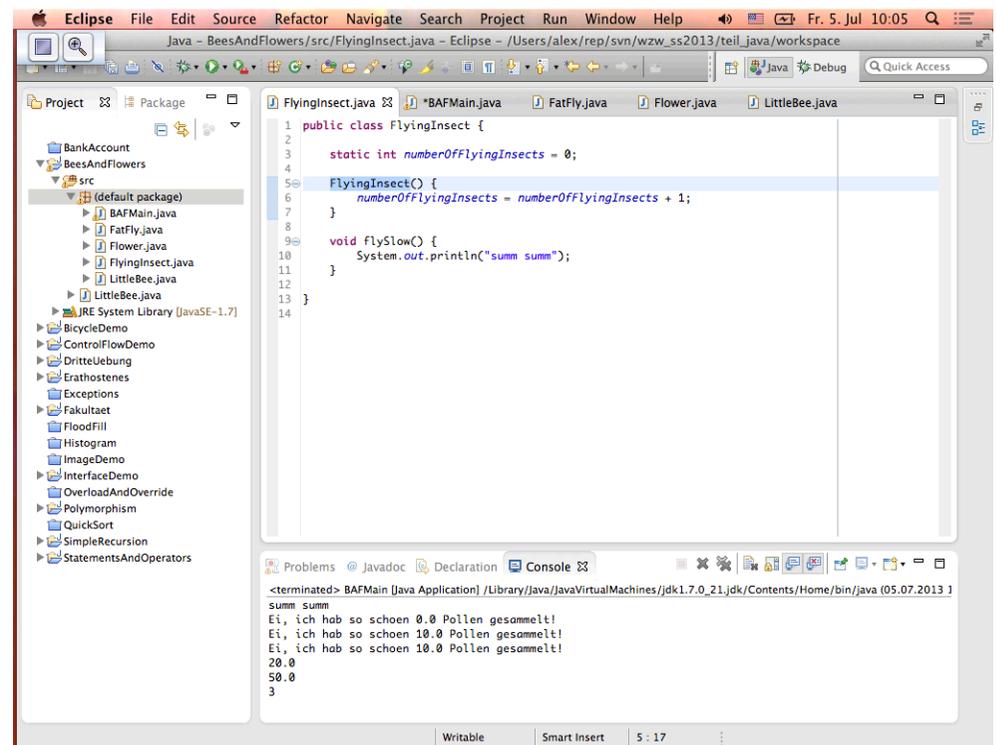
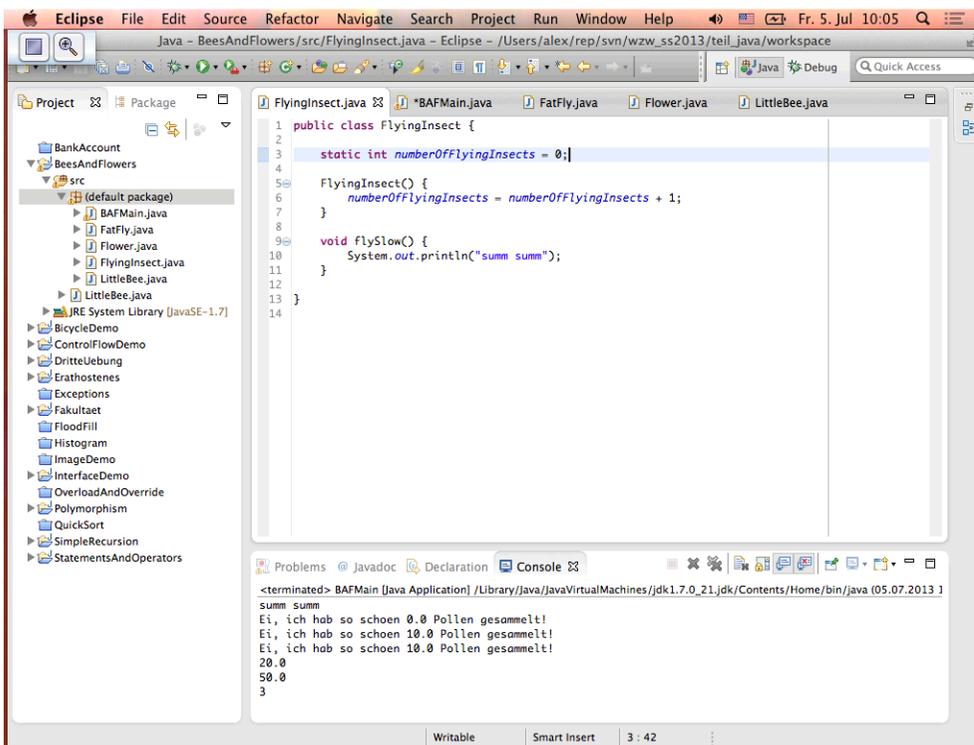
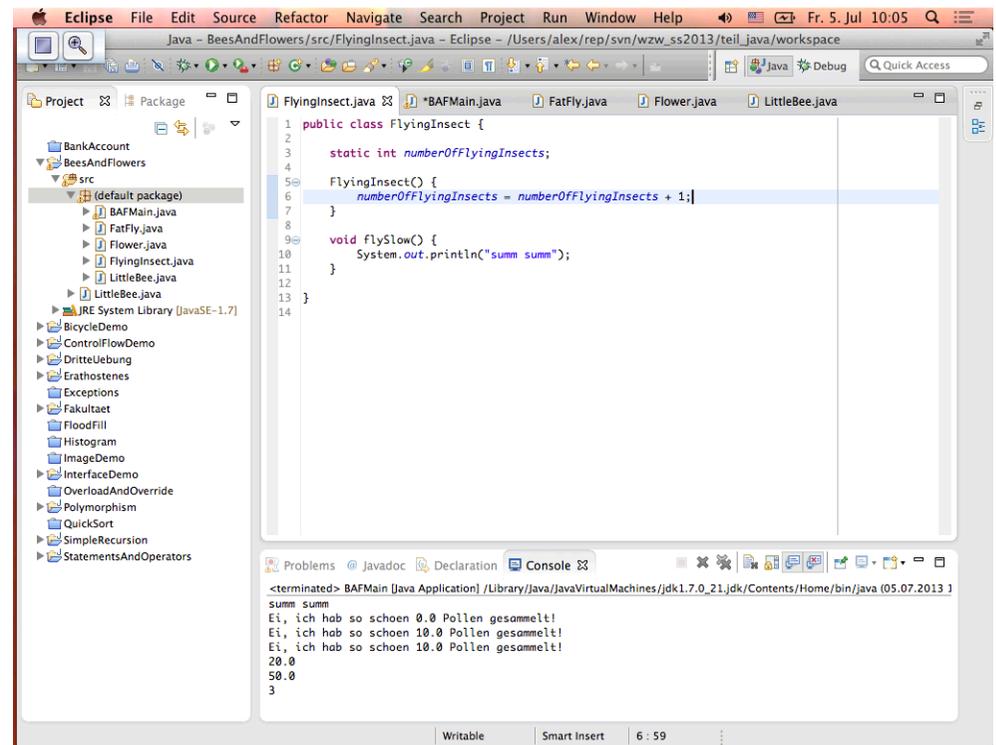
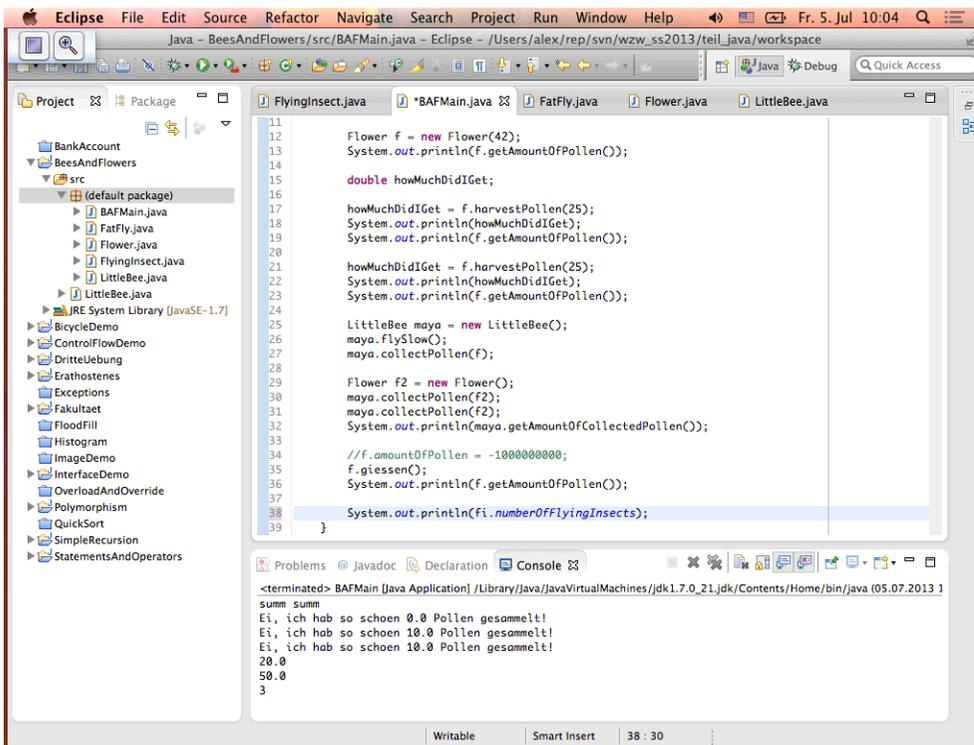
Eclipse IDE screenshot showing the code after a final modification. The console output is as follows:

```

-terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 1
summ summ
1
summ summ
KNURPS
42.0
25.0
17.0
17.0

```

The status bar at the bottom indicates: Writable Smart Insert 7 : 1



```

1 public class FlyingInsect {
2
3     static int numberOffFlyingInsects = 0;
4
5     FlyingInsect() {
6         numberOffFlyingInsects = numberOffFlyingInsects + 1;
7     }
8
9     void flySlow() {
10        System.out.println("sum
11    }
12
13 }
14

```

int FlyingInsect.numberOffFlyingInsects

```

<terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 1
summ summ
Ei, ich hab so schoen 0.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
20.0
50.0
3

```

```

11
12 Flower f = new Flower(42);
13 System.out.println(f.getAmountOfPollen());
14
15 double howMuchDidIGet;
16
17 howMuchDidIGet = f.harvestPollen(25);
18 System.out.println(howMuchDidIGet);
19 System.out.println(f.getAmountOfPollen());
20
21 howMuchDidIGet = f.harvestPollen(25);
22 System.out.println(howMuchDidIGet);
23 System.out.println(f.getAmountOfPollen());
24
25 LittleBee maya = new LittleBee();
26 maya.flySlow();
27 maya.collectPollen(f);
28
29 Flower f2 = new Flower();
30 maya.collectPollen(f2);
31 maya.collectPollen(f2);
32 System.out.println(maya.getAmountOfCollectedPollen());
33
34 //f.amountOfPollen = -1000000000;
35 f.giessen();
36 System.out.println(f.getAmountOfPollen());
37
38 System.out.println(FlyingInsect.numberOffFlyingInsects);
39

```

```

<terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 1
summ summ
Ei, ich hab so schoen 0.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
20.0
50.0
3

```

3 Classes, Objects, Inheritance

Access Modifiers (*final*, *static*)

- Access modifiers:
 - static:** field or method **bound to class** instead of object *class-method*, *class-variable* as opposed to *instance-method*, *instance-variable*
 - final:**
 - fields: cannot be changed (constants)
 - methods: cannot be *overridden* (later)
 - classes: cannot be subclassed

```

final class MyClass {
    static int    sameValueForAllInstances = 3;
    final int    constantValue = 5;
    static final int constantValueForAllInstances = 7;

    static void  methodOne() { /* ... */ }
    final void  methodTwo() { /* ... */ }
    static final void methodThree() { /* ... */ }
}

```

3 Classes, Objects, Inheritance

Access Modifiers (*final*, *static*)

Example

```

public final class MyClass {
    public static int    sameValueForAllInstances = 3;
    public final int    constantValue;
    public static final int constantValueForAllInstances = 7;

    public MyClass(int cv) { constantValue = cv; }

    public static void methodOne() { /* ... */ }
    public final void methodTwo() { /* ... */ }
    public static final void methodThree() { /* ... */ }
}

public static void main(String[] args) {
    MyClass m1 = new MyClass(20);
    MyClass m2 = new MyClass(30);
    MyClass.sameValueForAllInstances = 99;
    System.out.println(m1.sameValueForAllInstances); // 99
    System.out.println(m2.sameValueForAllInstances); // 99
    System.out.println(MyClass.sameValueForAllInstances); // 99
    System.out.println(m1.constantValue); // 20
    m1.constantValue = 77; // ERROR
    MyClass.methodOne();
    m1.methodTwo();
    MyClass.methodThree();
}

```

Introduction to Java Basics (page 82 of 164)

3 Classes, Objects, Inheritance

Access Modifiers (final, static) Example

```
public final class MyClass {
    public static int sameValueForAllInstances = 3;
    public final int constantValue;
    public static final int constantValueForAllInstances = 7;

    public MyClass(int cv) { constantValue = cv; }

    public static void methodOne() { /* ... */ }
    public final void methodTwo() { /* ... */ }
    public static final void methodThree() { /* ... */ }
}

public static void main(String[] args) {
    MyClass m1 = new MyClass(20);
    MyClass m2 = new MyClass(30);
    MyClass.sameValueForAllInstances = 99;
    System.out.println(m1.sameValueForAllInstances); // 99
    System.out.println(m2.sameValueForAllInstances); // 99
    System.out.println(MyClass.sameValueForAllInstances); // 99
    System.out.println(m1.constantValue); // 20
    m1.constantValue = 77; // ERROR
    MyClass.methodOne();
    m1.methodTwo();
    MyClass.methodThree();
}
```

Introduction to Java Basics (page 83 of 164)

3 Classes, Objects, Inheritance

Access Modifiers (final, static) Example

```
public final class MyClass {
    public static int sameValueForAllInstances = 3;
    public final int constantValue;
    public static final int constantValueForAllInstances = 7;

    public MyClass(int cv) { constantValue = cv; }

    public static void methodOne() { /* ... */ }
    public final void methodTwo() { /* ... */ }
    public static final void methodThree() { /* ... */ }
}

public static void main(String[] args) {
    MyClass m1 = new MyClass(20);
    MyClass m2 = new MyClass(30);
    MyClass.sameValueForAllInstances = 99;
    System.out.println(m1.sameValueForAllInstances); // 99
    System.out.println(m2.sameValueForAllInstances); // 99
    System.out.println(MyClass.sameValueForAllInstances); // 99
    System.out.println(m1.constantValue); // 20
    m1.constantValue = 77; // ERROR
    MyClass.methodOne();
    m1.methodTwo();
    MyClass.methodThree();
}
```

Introduction to Java Basics (page 84 of 164)

3 Classes, Objects, Inheritance

Access Modifiers (final, static) Example

```
public final class MyClass {
    public static int sameValueForAllInstances = 3;
    public final int constantValue;
    public static final int constantValueForAllInstances = 7;

    public MyClass(int cv) { constantValue = cv; }

    public static void methodOne() { /* ... */ }
    public final void methodTwo() { /* ... */ }
    public static final void methodThree() { /* ... */ }
}

public static void main(String[] args) {
    MyClass m1 = new MyClass(20);
    MyClass m2 = new MyClass(30);
    MyClass.sameValueForAllInstances = 99;
    System.out.println(m1.sameValueForAllInstances); // 99
    System.out.println(m2.sameValueForAllInstances); // 99
    System.out.println(MyClass.sameValueForAllInstances); // 99
    System.out.println(m1.constantValue); // 20
    m1.constantValue = 77; // ERROR
    MyClass.methodOne();
    m1.methodTwo();
    MyClass.methodThree();
}
```

Introduction to Java Basics (page 84 of 164)

3 Classes, Objects, Inheritance

Access Modifiers (final, static) Example

```
public final class MyClass {
    public static int sameValueForAllInstances = 3;
    public final int constantValue;
    public static final int constantValueForAllInstances = 7;

    public MyClass(int cv) { constantValue = cv; }

    public static void methodOne() { /* ... */ }
    public final void methodTwo() { /* ... */ }
    public static final void methodThree() { /* ... */ }
}

public static void main(String[] args) {
    MyClass m1 = new MyClass(20);
    MyClass m2 = new MyClass(30);
    MyClass.sameValueForAllInstances = 99;
    System.out.println(m1.sameValueForAllInstances); // 99
    System.out.println(m2.sameValueForAllInstances); // 99
    System.out.println(MyClass.sameValueForAllInstances); // 99
    System.out.println(m1.constantValue); // 20
    m1.constantValue = 77; // ERROR
    MyClass.methodOne();
    m1.methodTwo();
    MyClass.methodThree();
}
```

Preview File Edit View Go Tools Bookmarks Window Help Fr. 5. Jul 10:13

Introduction to Java Basics (page 86 of 164)

3 Classes, Objects, Inheritance

Overloading

- Overloading:** Methods with same name but different parameters (types)

```
class OverloadingDemoClass {
    public int doSomething() {
        return 1 + 1;
    }

    public int doSomething(int param) {
        return param + 2;
    }
}

public static void main(String[] args) {
    OverloadingDemoClass odc = new OverloadingDemoClass();
    int result1 = odc.doSomething();
    int result2 = odc.doSomething(33);
}
```

- Method **signature** comprised of name and parameter types

Preview File Edit View Go Tools Bookmarks Window Help Fr. 5. Jul 10:14

Introduction to Java Basics (page 84 of 164)

3 Classes, Objects, Inheritance

Access Modifiers (final, static) Example

```
public final class MyClass {
    public static int sameValueForAllInstances = 3;
    public final int constantValue;
    public static final int constantValueForAllInstances = 7;

    public MyClass(int cv) { constantValue = cv; }

    public static void methodOne() { /* ... */ }
    public final void methodTwo() { /* ... */ }
    public static final void methodThree() { /* ... */ }
}

public static void main(String[] args) {
    MyClass m1 = new MyClass(20);
    MyClass m2 = new MyClass(30);
    MyClass.sameValueForAllInstances = 99;
    System.out.println(m1.sameValueForAllInstances); // 99
    System.out.println(m2.sameValueForAllInstances); // 99
    System.out.println(MyClass.sameValueForAllInstances); // 99
    System.out.println(m1.constantValue); // 20
    m1.constantValue = 77; // ERROR
    MyClass.methodOne();
    m1.methodTwo();
    MyClass.methodThree();
}
```

Preview File Edit View Go Tools Bookmarks Window Help Fr. 5. Jul 10:15

Introduction to Java Basics (page 86 of 164)

3 Classes, Objects, Inheritance

Overloading

- Overloading:** Methods with same name but different parameters (types)

```
class OverloadingDemoClass {
    public int doSomething() {
        return 1 + 1;
    }

    public int doSomething(int param) {
        return param + 2;
    }
}

public static void main(String[] args) {
    OverloadingDemoClass odc = new OverloadingDemoClass();
    int result1 = odc.doSomething();
    int result2 = odc.doSomething(33);
}
```

- Method **signature** comprised of name and parameter types

Eclipse File Edit Source Refactor Navigate Search Project Run Window Help Fr. 5. Jul 10:17

Java - BeesAndFlowers/src/LittleBee.java - Eclipse - /Users/alex/rep/svn/wzw_ss2013/teil_java/workspace

Project Package

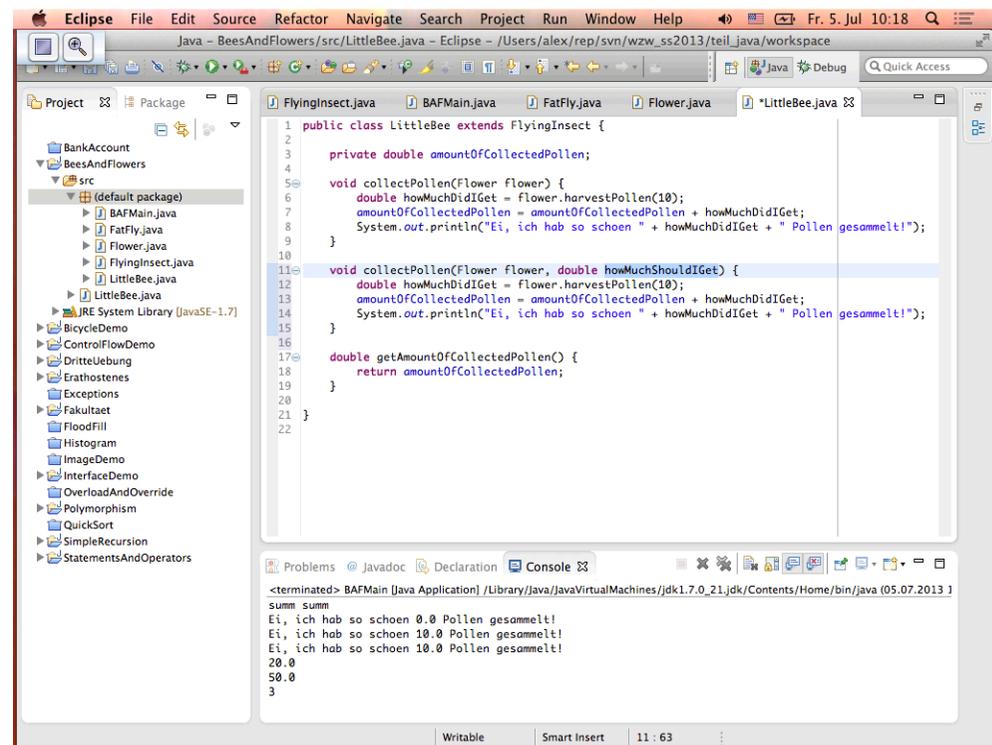
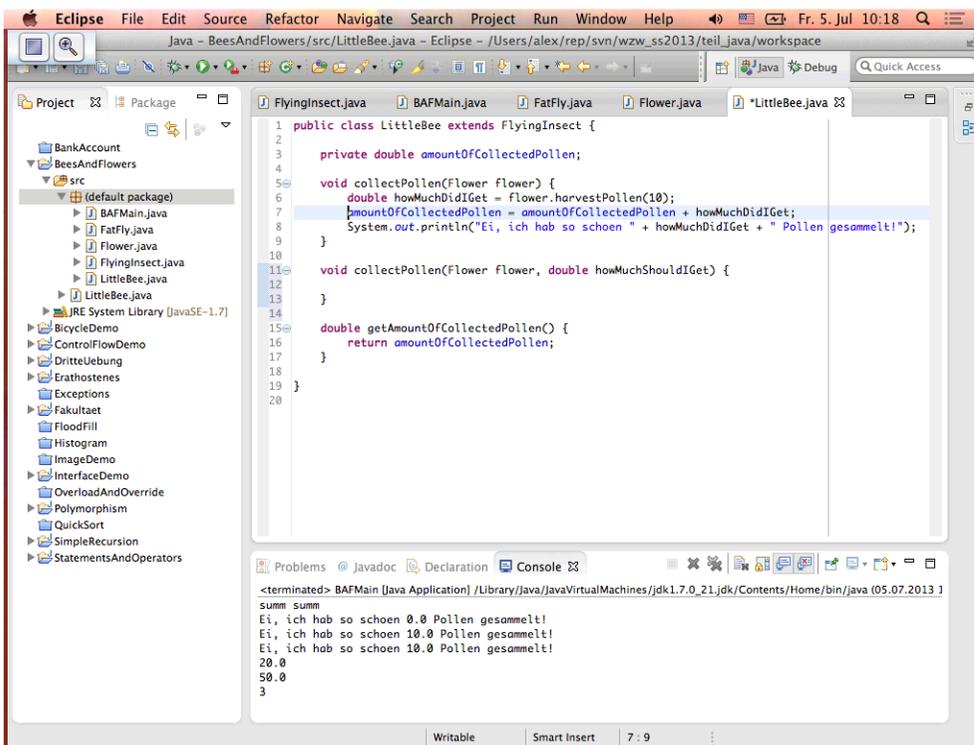
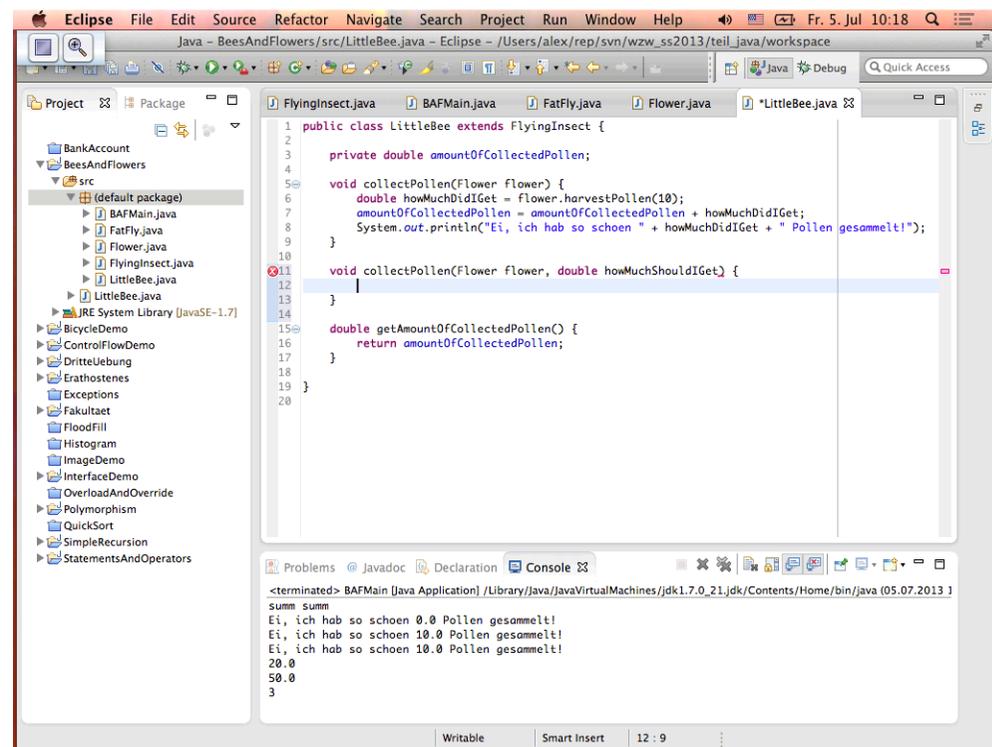
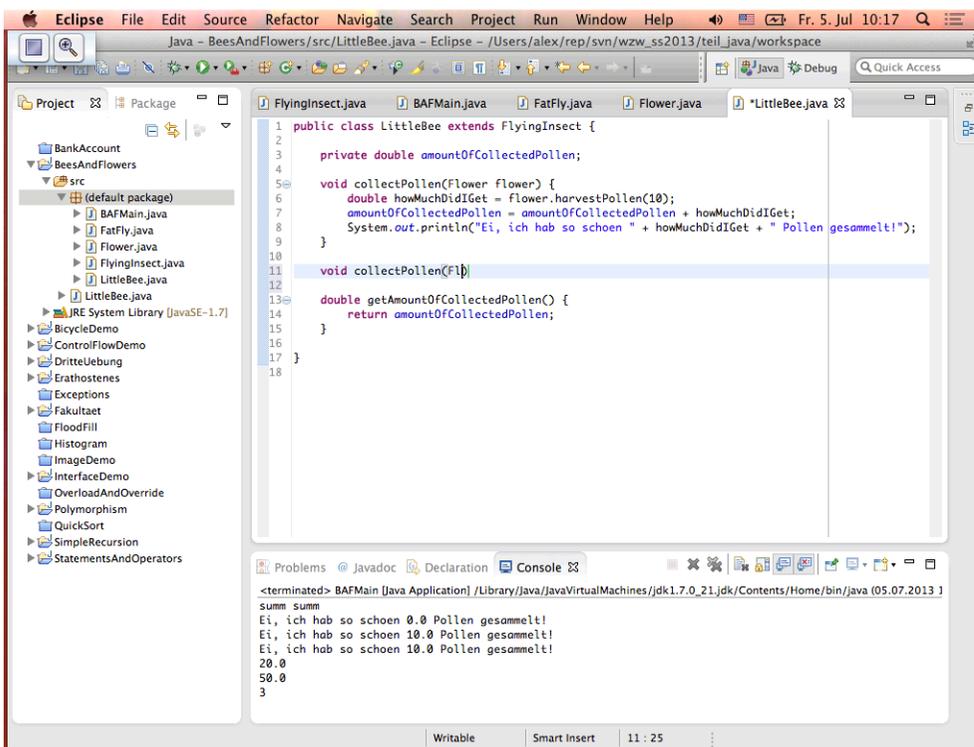
- BankAccount
- BeesAndFlowers
 - src
 - BAFMain.java
 - FatFly.java
 - Flower.java
 - FlyingInsect.java
 - LittleBee.java
 - LittleBee.java
 - JRE System Library [JavaSE-1.7]
 - BicycleDemo
 - ControlFlowDemo
 - DritteUebung
 - Erathostenes
 - Exceptions
 - Fakultaet
 - FloodFill
 - Histogram
 - ImageDemo
 - InterfaceDemo
 - OverloadAndOverride
 - Polymorphism
 - QuickSort
 - SimpleRecursion
 - StatementsAndOperators

```
1 public class LittleBee extends FlyingInsect {
2
3     private double amountOfCollectedPollen;
4
5     void collectPollen(Flower flower) {
6         double howMuchDidIGet = flower.harvestPollen(10);
7         amountOfCollectedPollen = amountOfCollectedPollen + howMuchDidIGet;
8         System.out.println("Ei, ich hab so schoen " + howMuchDidIGet + " Pollen gesammelt!");
9     }
10
11     double getAmountOfCollectedPollen() {
12         return amountOfCollectedPollen;
13     }
14 }
15
16
```

Problems @ Javadoc Declaration Console

```
<terminated>- BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 1)
summ
summ
Ei, ich hab so schoen 0.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
20.0
50.0
3
```

Writable Smart Insert 12 : 40



```

double howMuchDidIGet;

howMuchDidIGet = f.harvestPollen(25);
System.out.println(howMuchDidIGet);
System.out.println(f.getAmountOfPollen());

howMuchDidIGet = f.harvestPollen(25);
System.out.println(howMuchDidIGet);
System.out.println(f.getAmountOfPollen());

LittleBee maya = new LittleBee();
maya.flySlow();
maya.collectPollen(f);

Flower f2 = new Flower();
maya.collectPollen(f2);
maya.collectPollen(f2);
System.out.println(maya.getAmountOfCollectedPollen());

//f.amountOfPollen = -1000000000;
f.giessen();
System.out.println(f.getAmountOfPollen());

System.out.println(FlyingInsect.numberOFFlyingInsects);

maya.collectPollen(f2, 80);
}

```

```

-terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 1
Ei, ich hab so schoen 0.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
20.0
50.0
3
Ei, ich hab so schoen 80.0 Pollen gesammelt!

```

```

public class LittleBee extends FlyingInsect {
    private double amountOfCollectedPollen;

    void collectPollen(Flower flower) {
        double howMuchDidIGet = flower.harvestPollen(10);
        amountOfCollectedPollen = amountOfCollectedPollen + howMuchDidIGet;
        System.out.println("Ei, ich hab so schoen " + howMuchDidIGet + " Pollen gesammelt!");
    }

    void collectPollen(Flower flower, double howMuchShouldIGet) {
        double howMuchDidIGet = flower.harvestPollen(howMuchShouldIGet);
        amountOfCollectedPollen = amountOfCollectedPollen + howMuchDidIGet;
        System.out.println("Ei, ich hab so schoen " + howMuchDidIGet + " Pollen gesammelt!");
    }

    double getAmountOfCollectedPollen() {
        return amountOfCollectedPollen;
    }
}

```

```

-terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 1
Ei, ich hab so schoen 0.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
20.0
50.0
3
Ei, ich hab so schoen 80.0 Pollen gesammelt!

```

3 Classes, Objects, Inheritance

Overriding, Hiding

- **Overriding methods**
 - Why?

Let subclasses provide a **more specialized version** of an **instance-method**
 - How?

Subclass defines an instance-method with **same signature** (name plus **number and types of parameters**) as defined by super-class

3 Classes, Objects, Inheritance

Overriding, Hiding

- **Overriding methods**
 - Let subclasses provide a more specialized version of an instance-method
 - Subclass defines an instance-method with same signature (**name plus number and types of parameters**) as defined by superclass

```

class Bicycle {
    public void speedUp(int increment) {
        speed = speed + increment;
        System.out.println("superclass instance-method");
    }
}

class MountainBike extends Bicycle {
    public void speedUp(int increment) {
        speed = speed + 2 * increment;
        System.out.println("subclass instance-method");
    }
}

```

```

MountainBike mb = new MountainBike();
mb.speedUp(10);

```

⇒ output will be: **subclass instance-method**

Introduction to Java Basics (page 89 of 164)

3 Classes, Objects, Inheritance

Overriding, Hiding

- **Hiding class-methods**
 - Let subclasses provide a more specialized version of a class-method
 - Subclass defines a class-method with same signature (**name plus number and types of parameters**) as defined by superclass

```
class Bicycle {
    public static void myClassMethod(int someInt) {
        System.out.println("superclass class-method");
    }
}

class MountainBike extends Bicycle {
    public static void myClassMethod(int someInt) {
        System.out.println("subclass class-method");
    }
}
```

```
Bicycle.myClassMethod(10); // "superclass class-method"
MountainBike.myClassMethod(10); // "subclass class-method"
```

Introduction to Java Basics (page 90 of 164)

3 Classes, Objects, Inheritance

Polymorphism

- **Polymorphism**: subclass objects may be assigned to superclass variables

```
MountainBike mountainBike = new MountainBike();
Bicycle bicycle = mountainBike;
```

→ **Essential feature** of object oriented software

- Only methods and fields defined by the the superclass "portion" of the object may be accessed; and the **overridden ("right")** methods are called

```
bicycle.gear = 3; // Ok, gear defined in class Bicycle
bicycle.seatHeight = 20; // ERROR! seatHeight is not a field in class Bicycle
mountainBike.setHeight = 20; // Ok

mountainBike.speedUp(5); // Overridden method in subclass MountainBike is used
bicycle.speedUp(10); // Overridden method in subclass MountainBike is used

MountainBike.myClassMethod(99); // "subclass class-method"
Bicycle.myClassMethod(99); // "superclass class-method"
```

Introduction to Java Basics (page 90 of 164)

3 Classes, Objects, Inheritance

Polymorphism

- **Polymorphism**: subclass objects may be assigned to superclass variables

```
MountainBike mountainBike = new MountainBike();
Bicycle bicycle = mountainBike;
```

→ **Essential feature** of object oriented software

- Only methods and fields defined by the the superclass "portion" of the object may be accessed; and the **overridden ("right")** methods are called

```
bicycle.gear = 3; // Ok, gear defined in class Bicycle
bicycle.seatHeight = 20; // ERROR! seatHeight is not a field in class Bicycle
mountainBike.setHeight = 20; // Ok

mountainBike.speedUp(5); // Overridden method in subclass MountainBike is used
bicycle.speedUp(10); // Overridden method in subclass MountainBike is used

MountainBike.myClassMethod(99); // "subclass class-method"
Bicycle.myClassMethod(99); // "superclass class-method"
```

Introduction to Java Basics (page 91 of 164)

3 Classes, Objects, Inheritance

Polymorphism

- **Polymorphism**: subclass objects may be assigned to superclass variables

```
MountainBike mountainBike = new MountainBike();
Bicycle bicycle = mountainBike;
```

→ **Essential feature** of object oriented software

- Only methods and fields defined by the the superclass "portion" of the object may be accessed; and the **overridden ("right")** methods are called

```
bicycle.gear = 3; // Ok, gear defined in class Bicycle
bicycle.seatHeight = 20; // ERROR! seatHeight is not a field in class Bicycle
mountainBike.setHeight = 20; // Ok

mountainBike.speedUp(5); // Overridden method in subclass MountainBike is used
bicycle.speedUp(10); // Overridden method in subclass MountainBike is used

MountainBike.myClassMethod(99); // "subclass class-method"
Bicycle.myClassMethod(99); // "superclass class-method"
```

3 Classes, Objects, Inheritance

Polymorphism

- Polymorphism:** subclass objects may be assigned to superclass variables

```
MountainBike mountainBike = new MountainBike();
Bicycle bicycle = mountainBike;
```

→ Essential feature of object oriented software

- Only methods and fields defined by the the superclass "portion" of the object may be accessed; and the overridden ("right") methods are called

```
bicycle.gear = 3; // Ok, gear defined in class Bicycle
bicycle.seatHeight = 20; // ERROR! seatHeight is not a field in class Bicycle
mountainBike.setHeight = 20; // Ok

mountainBike.speedUp(5); // Overridden method in subclass MountainBike is used
bicycle.speedUp(10); // Overridden method in subclass MountainBike is used

MountainBike.myClassMethod(99); // "subclass class-method"
Bicycle.myClassMethod(99); // "superclass class-method"
```

Java - BeesAndFlowers/src/LittleBee.java - Eclipse - /Users/alex/rep/svn/wzw_ss2013/teil_java/workspace

```
1 public class LittleBee extends FlyingInsect {
2
3     private double amountOfCollectedPollen;
4
5     void collectPollen(Flower flower) {
6         double howMuchDidIGet = flower.harvestPollen(10);
7         amountOfCollectedPollen = amountOfCollectedPollen + howMuchDidIGet;
8         System.out.println("Ei, ich hab so schoen " + howMuchDidIGet + " Pollen gesammelt!");
9     }
10
11     void collectPollen(Flower flower, double howMuchShouldIGet) {
12         double howMuchDidIGet = flower.harvestPollen(howMuchShouldIGet);
13         amountOfCollectedPollen = amountOfCollectedPollen + howMuchDidIGet;
14         System.out.println("Ei, ich hab so schoen " + howMuchDidIGet + " Pollen gesammelt!");
15     }
16
17     double getAmountOfCollectedPollen() {
18         return amountOfCollectedPollen;
19     }
20 }
21
22
```

```
-terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 1)
Ei, ich hab so schoen 0.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
20.0
50.0
3
Ei, ich hab so schoen 80.0 Pollen gesammelt!
```

3 Classes, Objects, Inheritance

Polymorphism

- Polymorphism:** subclass objects may be assigned to superclass variables

```
MountainBike mountainBike = new MountainBike();
Bicycle bicycle = mountainBike;
```

→ Essential feature of object oriented software

- Only methods and fields defined by the the superclass "portion" of the object may be accessed; and the overridden ("right") methods are called

```
bicycle.gear = 3; // Ok, gear defined in class Bicycle
bicycle.seatHeight = 20; // ERROR! seatHeight is not a field in class Bicycle
mountainBike.setHeight = 20; // Ok

mountainBike.speedUp(5); // Overridden method in subclass MountainBike is used
bicycle.speedUp(10); // Overridden method in subclass MountainBike is used

MountainBike.myClassMethod(99); // "subclass class-method"
Bicycle.myClassMethod(99); // "superclass class-method"
```

Java - BeesAndFlowers/src/FlyingInsect.java - Eclipse - /Users/alex/rep/svn/wzw_ss2013/teil_java/workspace

```
1 public class FlyingInsect {
2
3     static int numberOfFlyingInsects = 0;
4
5     FlyingInsect() {
6         numberOfFlyingInsects = numberOfFlyingInsects + 1;
7     }
8
9     void flySlow() {
10        System.out.println("summ summ");
11    }
12 }
13
14
```

```
-terminated> BAFMain [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_21.jdk/Contents/Home/bin/java (05.07.2013 1)
Ei, ich hab so schoen 0.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
Ei, ich hab so schoen 10.0 Pollen gesammelt!
20.0
50.0
3
Ei, ich hab so schoen 80.0 Pollen gesammelt!
```

